

# stellar interferometry : an overview about basics

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# stellar interferometry : an overview about basics

## sections

- introduction : a problem raised
- science context and motivation
- few academic reminders
- basics for interferometry and aperture synthesis
- limitations and subsequent needs
- interferometers : principle, production, typology
- difficulties in real world (and some remedies)
- managing with data and some results
- quick-look at some alternative HAR methods
- nulling interferometry and coronagraphy

# difficulties in real world and some remedies

## some difficulties

### prime goal : reliability of data

accuracy

no bias

precision

small error bars

sensitivity

reaching faint visibilities

reproducibility

robust measures

### three key points

stability : any departure from nominal degrades measure

calibration : mandatory compensation for degradations

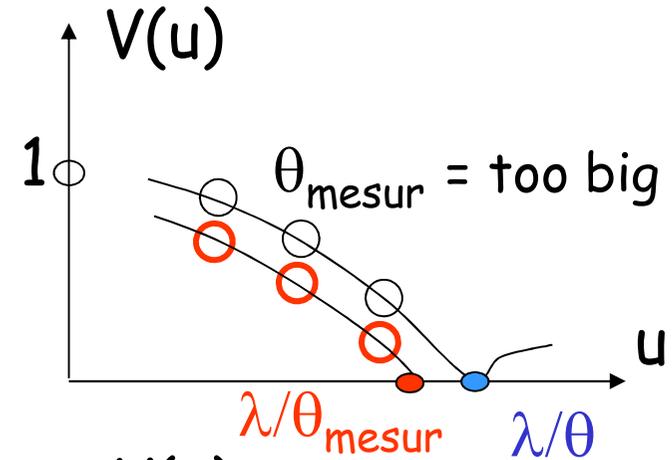
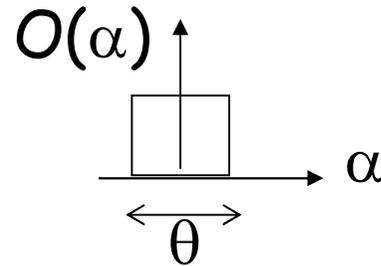
Signal to Noise Ratio : reliability of measures

### several regime of difficulties

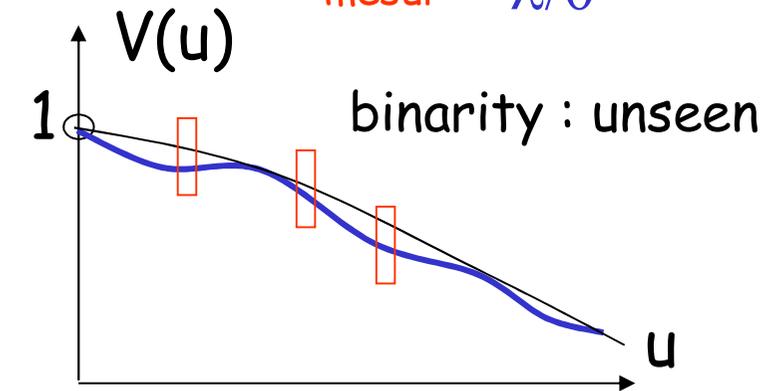
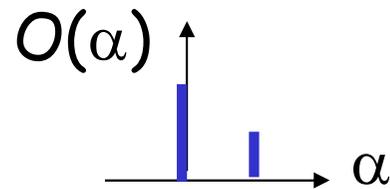
methodology, operation, data exploitation for science

# illustrations

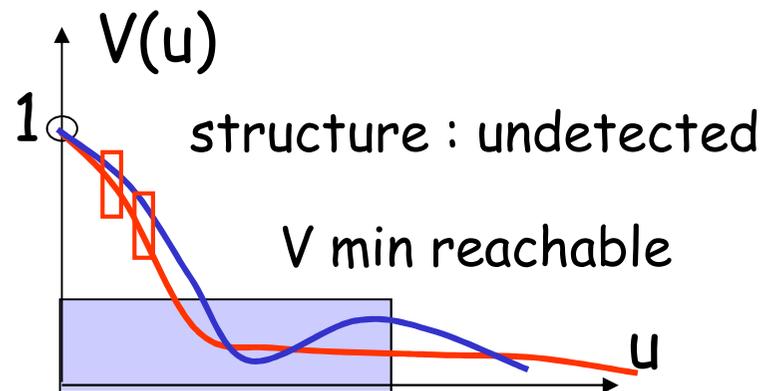
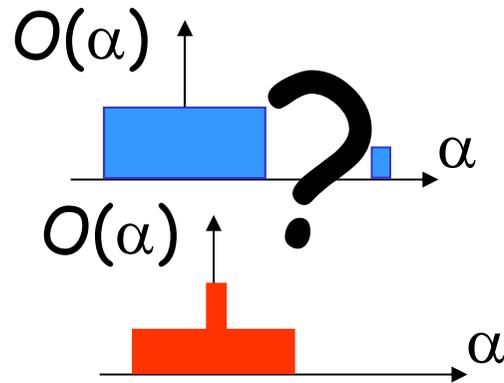
accuracy



precision



sensitivity



## causes and nature of degradations in $V$ measured

### deterministic causes

non-nominal adjustment of configuration parameters

alignements optiques, aberrations  
 échantillonnage des franges (spatio-temporel)  
 metrologie ( maintien à zero, de la ddm)  
 déséquilibre photométrique ( $I1 \neq I2$ )

uncompensated effects of external causes

refraction différentielle atmosphérique  
 conjugaison de pupilles (entrée / sortie)  
 orientation des polarisations (vecteurs champs non \\\)  
 calage de la base

$$V_{\text{mesur}} = q \cdot V$$

with  $q < 1$   
 but  $q$  stable

### random causes

any instability of instrumental parameters

But atmosphere is the main cause for ground-based

piston, tip-tilt, speckles

$$V_{\text{mesur}} = q \cdot V$$

with  $q < 1$   
 but  $q$  random

Here  $q$  is random,  
 specific processing (statistics) needed

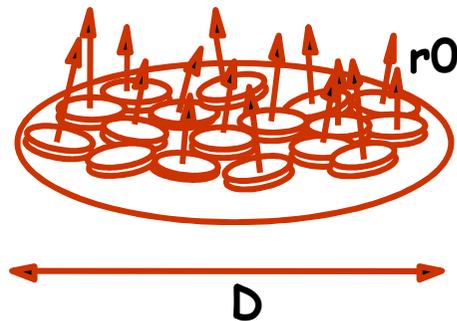
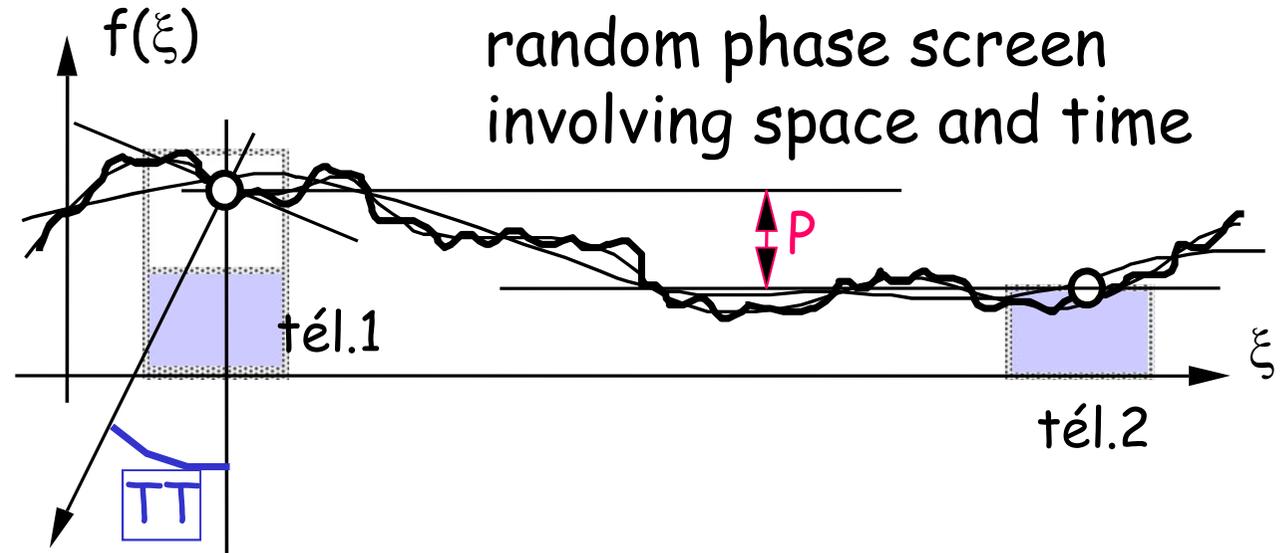
# the major random cause : atmosphere

atmosphere !!

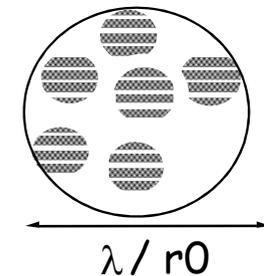
**P : piston**  
 phase noise  
 fringes  
 constantly and  
 randomly moving

**TT : tip-tilt**  
 uncomplete superimposition of images

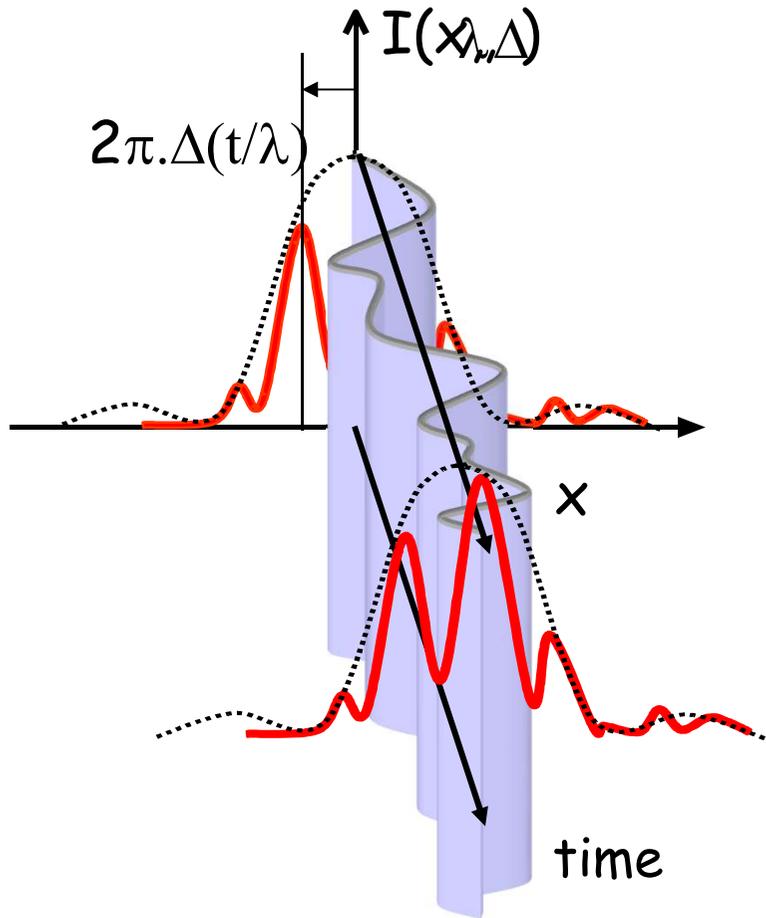
**Speckles :**



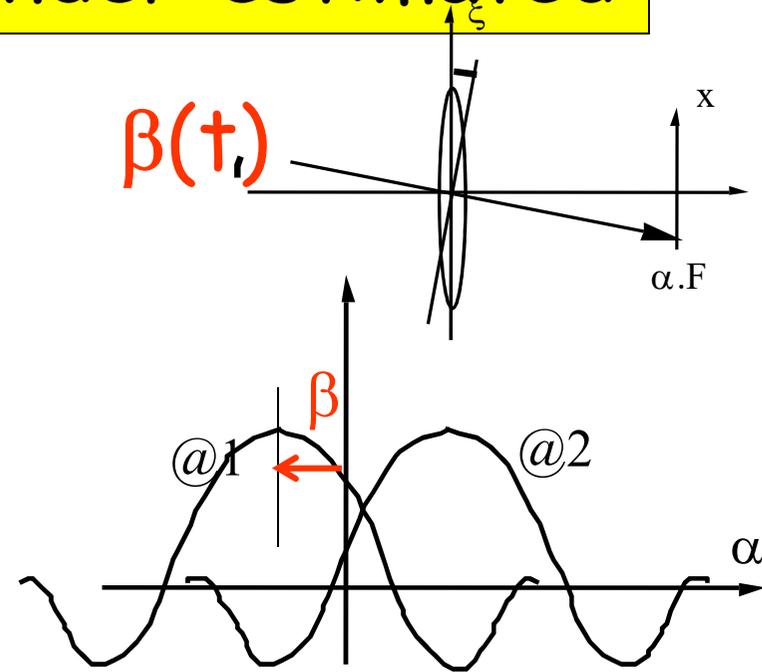
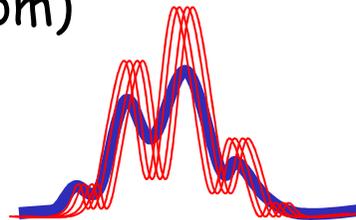
PSF rather like this  
 and change every ms



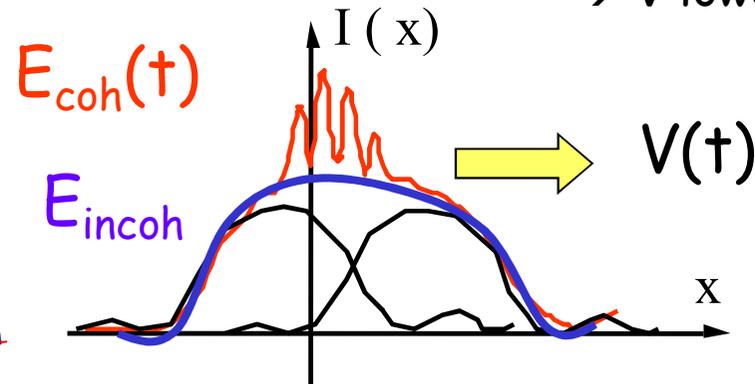
**piston, tilt  $\rightarrow$   $V$  under-estimated**



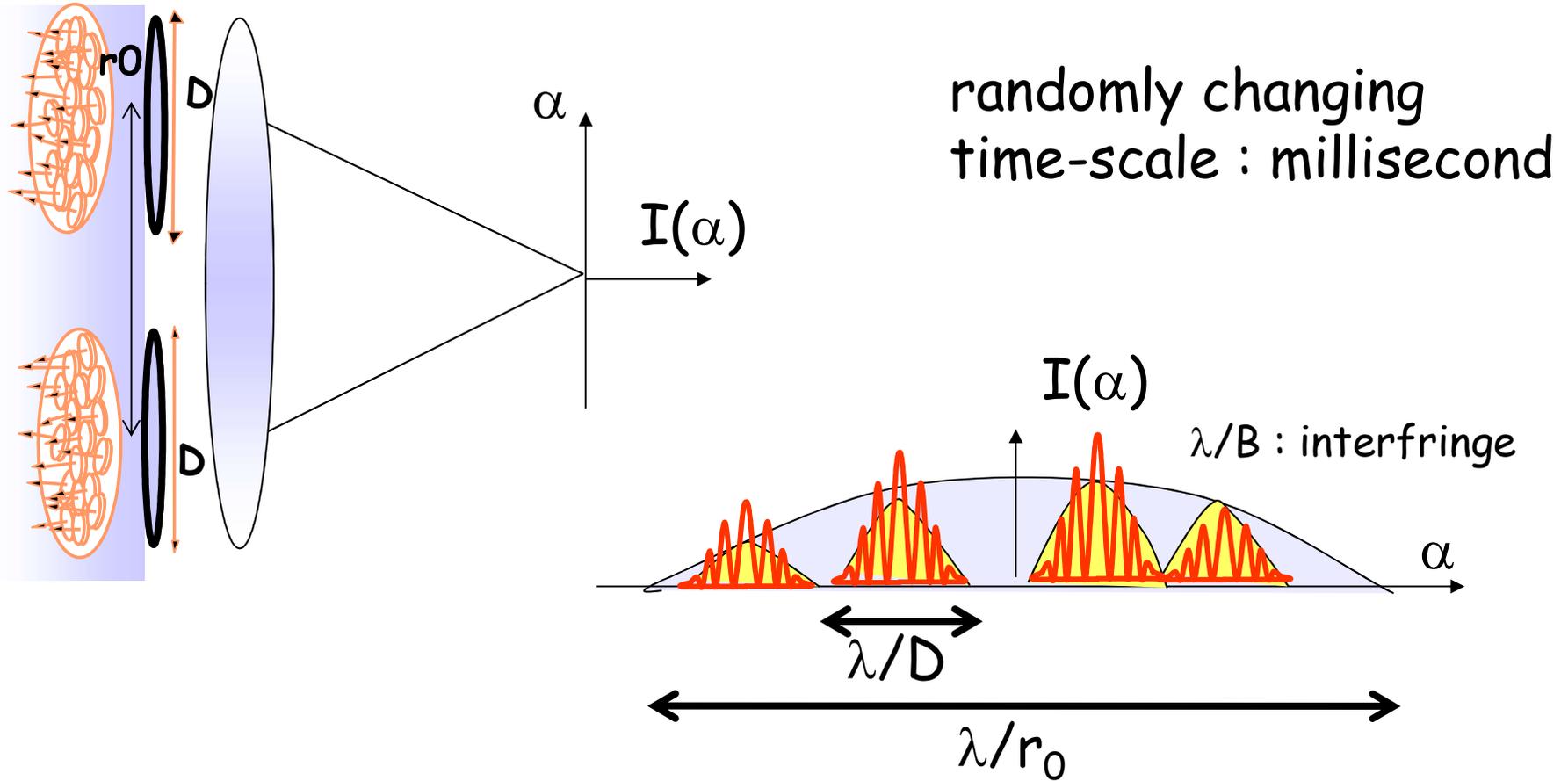
fringes motion (random)  
during exposure  
 $\rightarrow$  blurring  
 $\rightarrow$   $V$  mader lower



coherent energy reduced  
incoherent energy unchanged  
 $\rightarrow$   $V$  lowered



# illustration : intensity in presence of speckles



## effects on observations

how to evaluate (characterize)  
the image quality (seeing) ?

two characteristic parameters and their connection to space and time

$r_0$  : average dimension of a plane area within the wavefront  
(plane is not necessarily horizontal)

$\tau_0$  : typical duration of a state of the wavefront

larger value  $\rightarrow$  better image quality

they depend on  $\lambda$  (larger  $\lambda \rightarrow$  better) **convention** :  $r_0$  et  $\tau_0$  concernent  $0.55 \mu\text{m}$

typical values in the visible :

$r_0$       5 cm à 20 cm

$\tau_0$       1 à 10 msec

$$r_0(\lambda) = r_0 \cdot \left[ \frac{\lambda}{0.55 \mu\text{m}} \right]^{\frac{6}{5}}$$

$$\tau_0(\lambda) = \tau_0 \cdot \left[ \frac{\lambda}{0.55 \mu\text{m}} \right]^{\frac{6}{5}}$$

deendancy on  $z$  (zenithal angle) : far from zenith  $\rightarrow$  less good

$$r_0(z) = r_0 \cdot [\cos z]^{3/5}$$

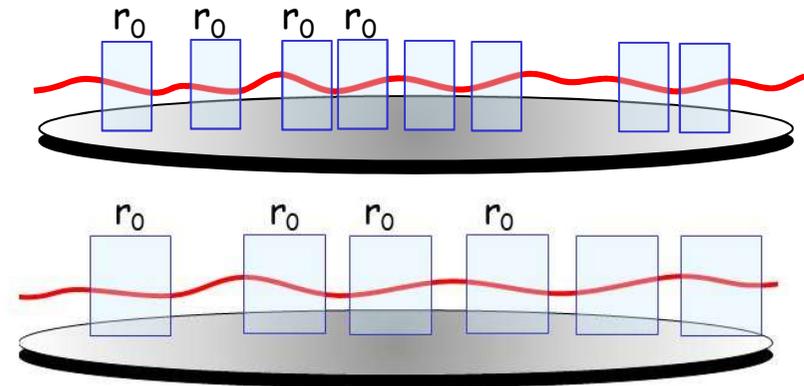
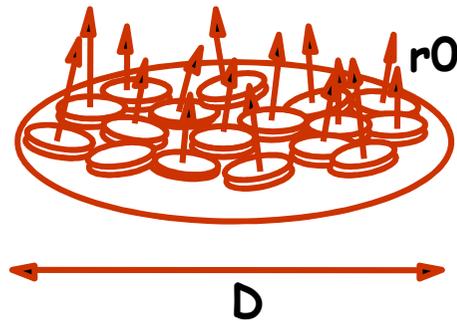
$$\tau_0(z) = \tau_0 \cdot [\cos z]^{3/5}$$

# tentative graphic illustration

## parameters associated to the « seeing » (state of turbulence)

spatial characterization

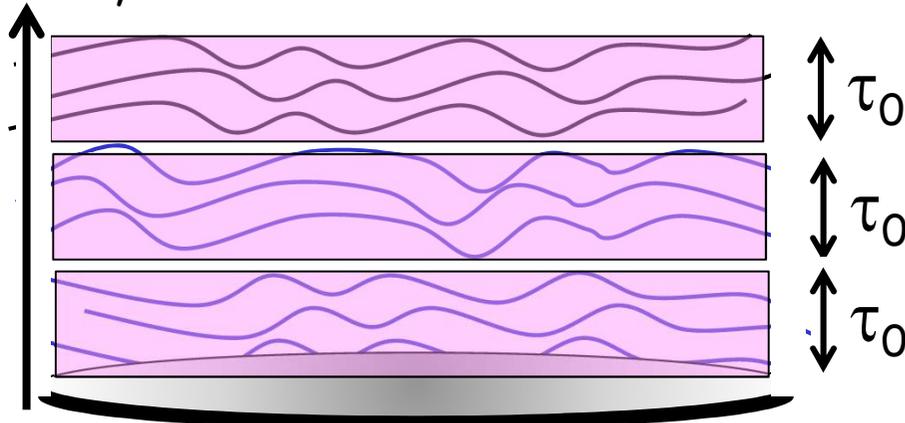
(also said « coherence length of the wavefront »)



temporal characterization

(also said « coherence time of the wavefront » )

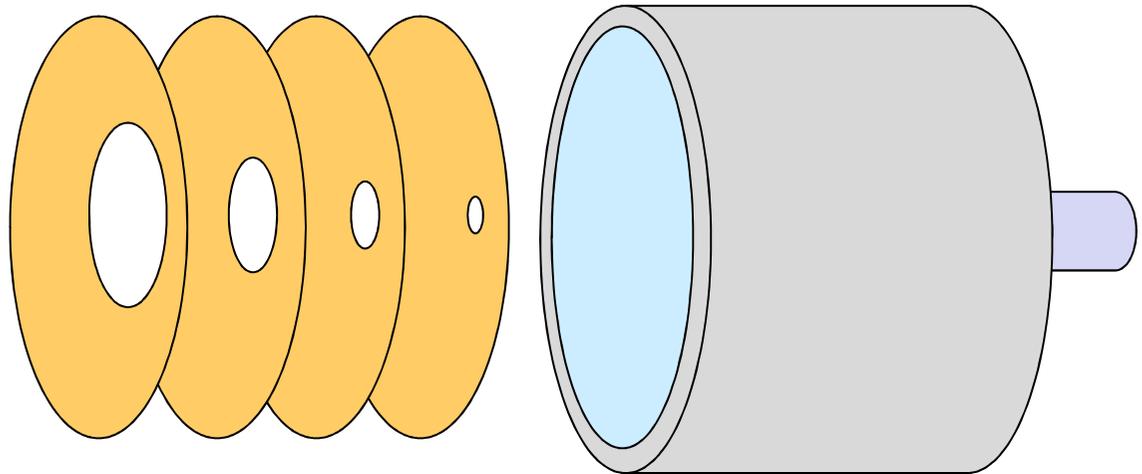
the « memory » of the wavefront



## coarse estimation of $r_0$

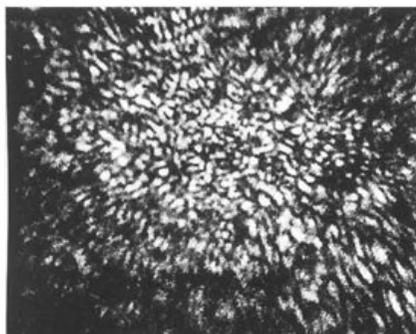
several approaches and dedicated software  
but also a « rustic' method the one of using a set of holes  
placed on top of telescope :

successive observations with increasing diameter

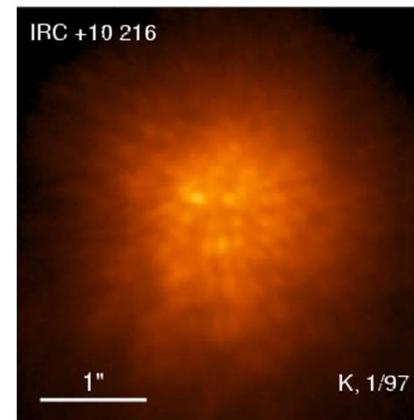
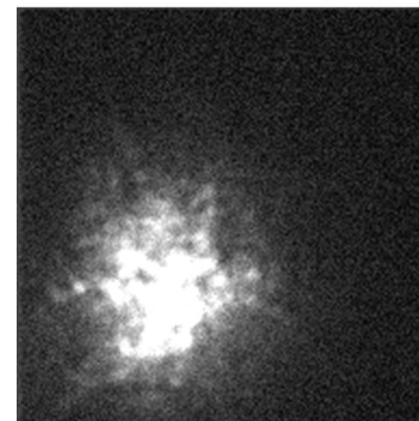
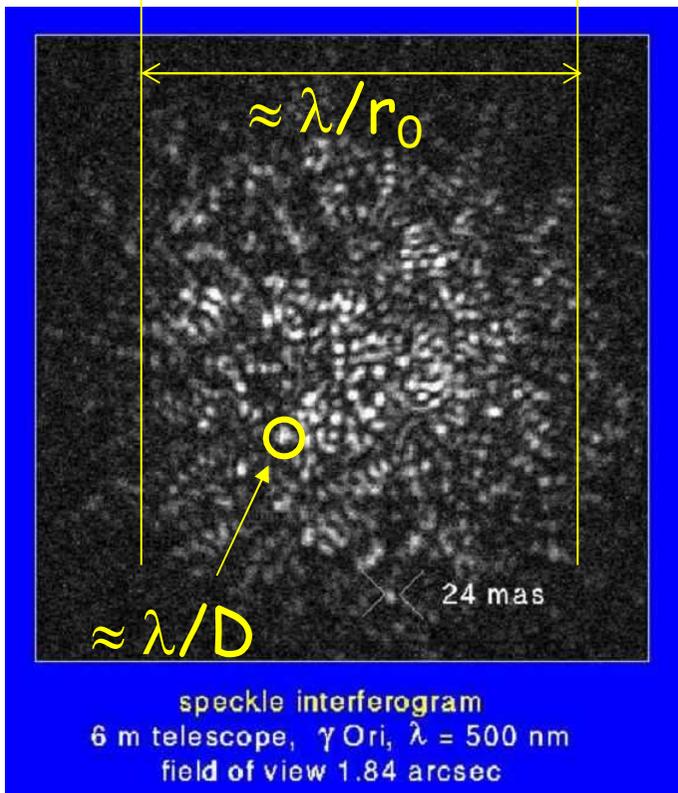
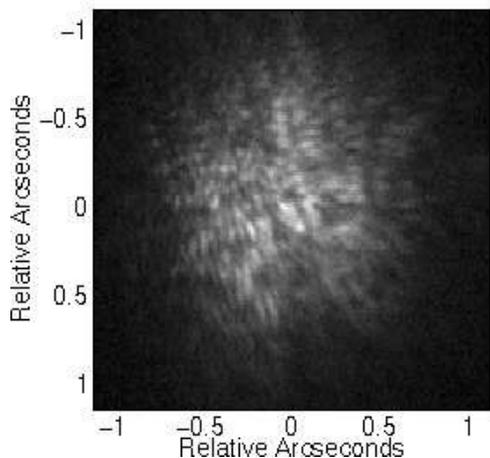


when increasing diameter the focal image  
the expected Airy pattern is progressively degraded  
The last diameter allowing an Airy structure gives an estimate of  $r_0$

illustration speckles (clie on image up, right



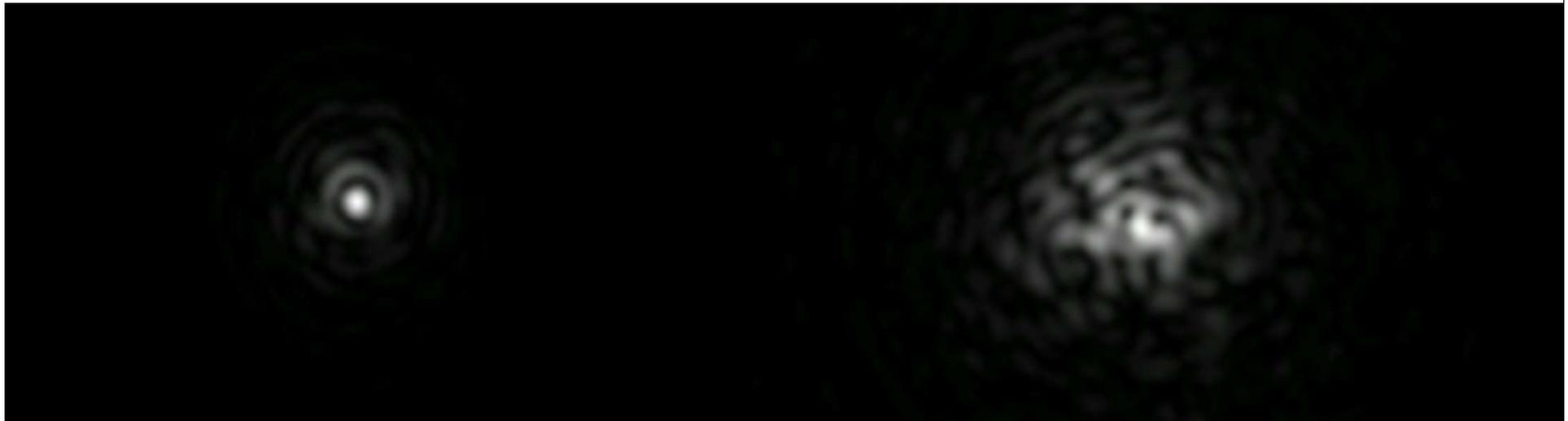
Typical speckle image of a 0.2" binary star



## degradations "live"

faint turbulence

typical turbulence



Airy structure yet present  
image is moving as a whole

Airy structure destroyed  
and speckle pattern is formed

## fighting against adverse effects of turbulence

- sero-loop to correct for tilt and piston
- adaptive optics ( reduction/elimination of speckles)
- monomode optic fibers ( total cleaning of wavefront)
- rely on space-based instruments  
( but from proposal to launch  
it is about 20 years and gigaeuros)
  
- .....??

## degradation of measured visibility

the measured visibility is not the true (astrophysic) visibility  
 bad estimation of spatial spectrum

each cause "k" of degradation is traced by a degradation factor "q<sub>k</sub>"  
 varying between 0 and 1 (never 1, actually)

a relation must be considered :

$$V_{\text{measure}} = (q_1 \cdot q_2 \cdot \dots \cdot q_k) \cdot V_{\text{true}}$$

$$V_{\text{measure}} = (\text{response to visibility}) \cdot V_{\text{true}}$$

challenge to face :

$V_{\text{true}}$  must be recovered and the  $q_k$   
 must be made as close as possible to 1

Note :

the "response to visibility" varies with time (observing conditions unstabilities)  
 and not only because of atmosphere

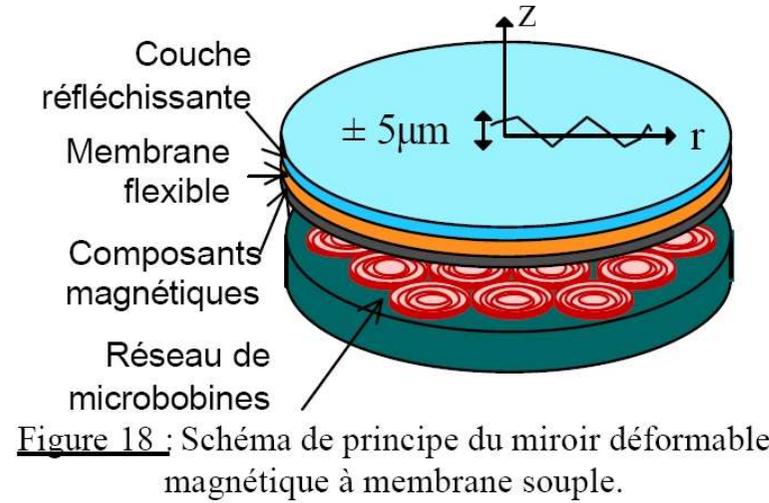
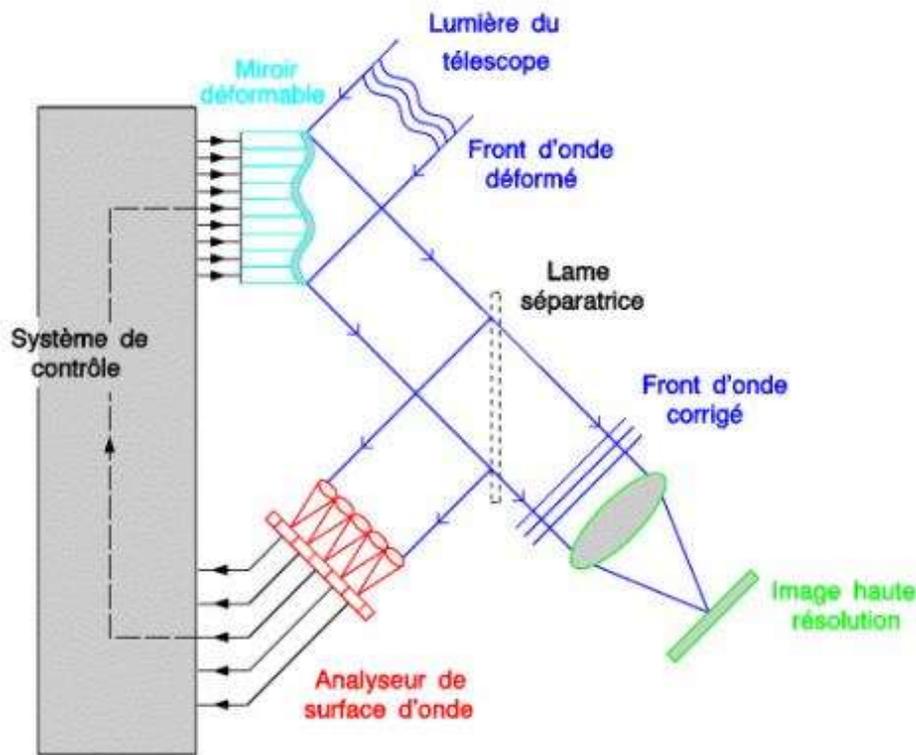
## some remedies

calibration of data

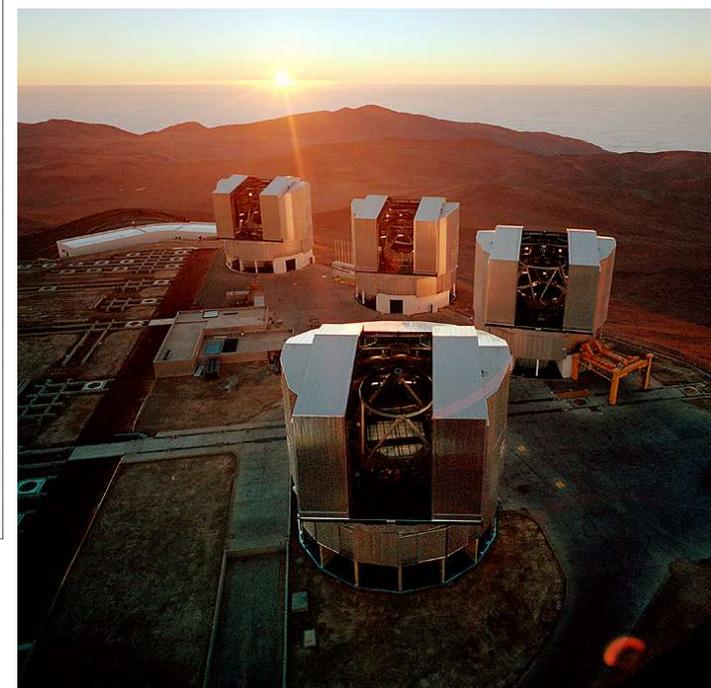
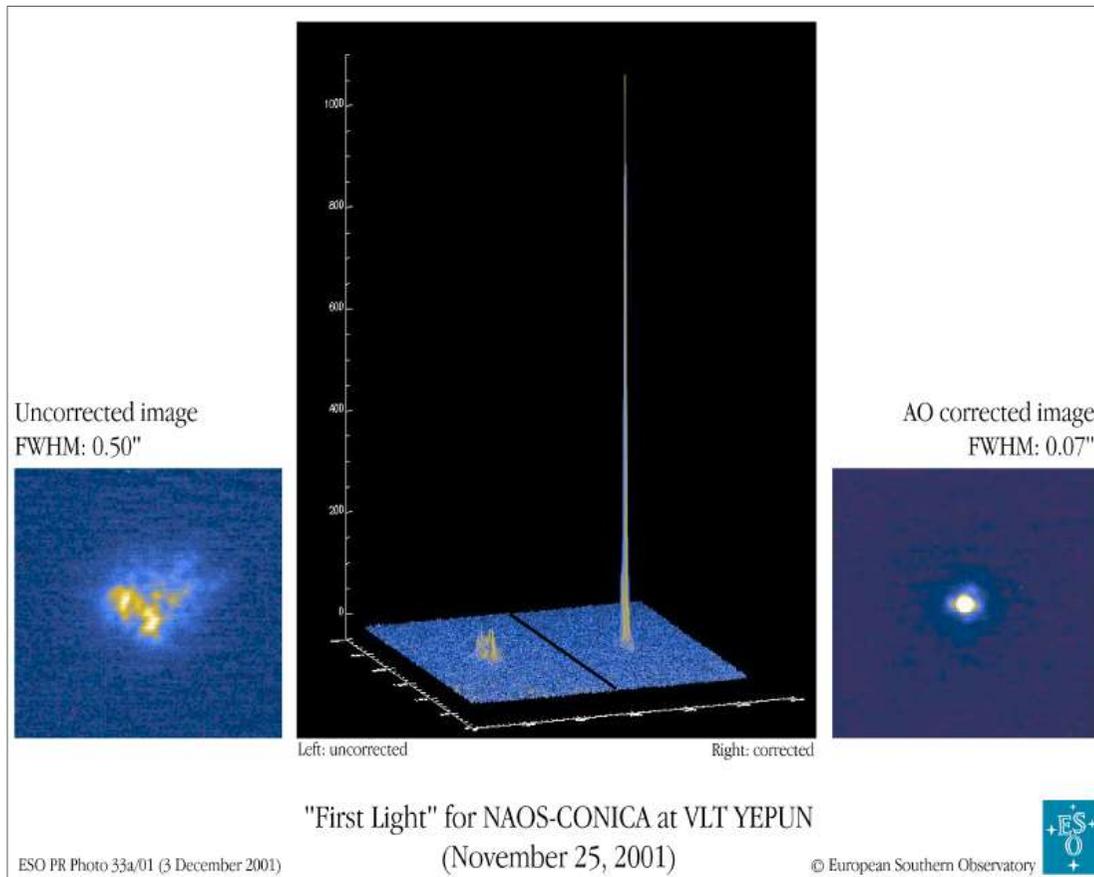
adaptive optics

fiber linked telescopes

# optique adaptative



# adaptative optics NACO VLT



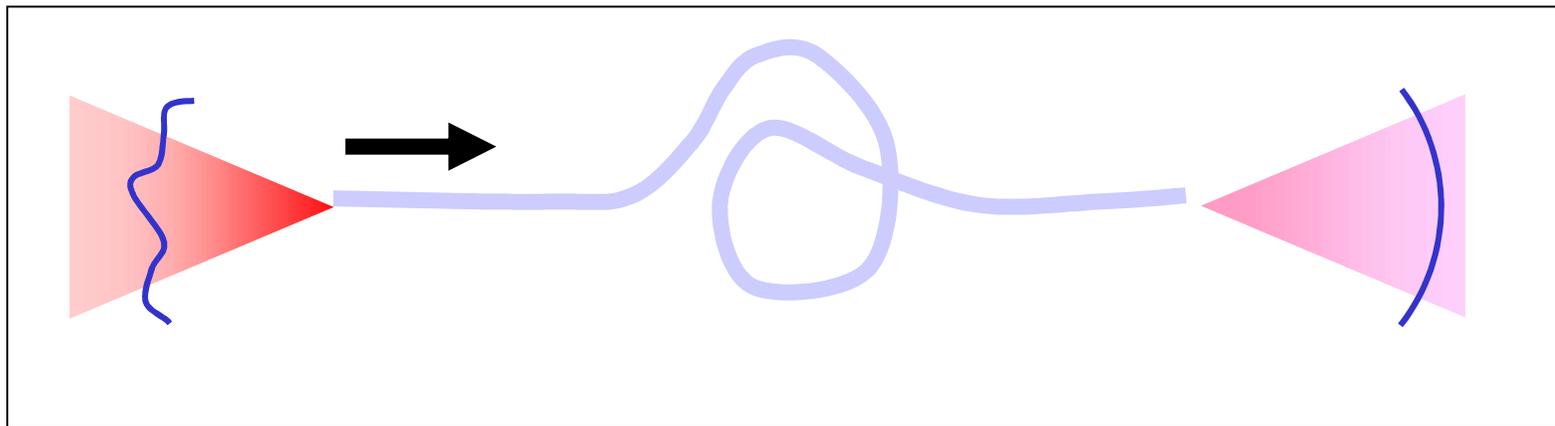
VLT at Paranal

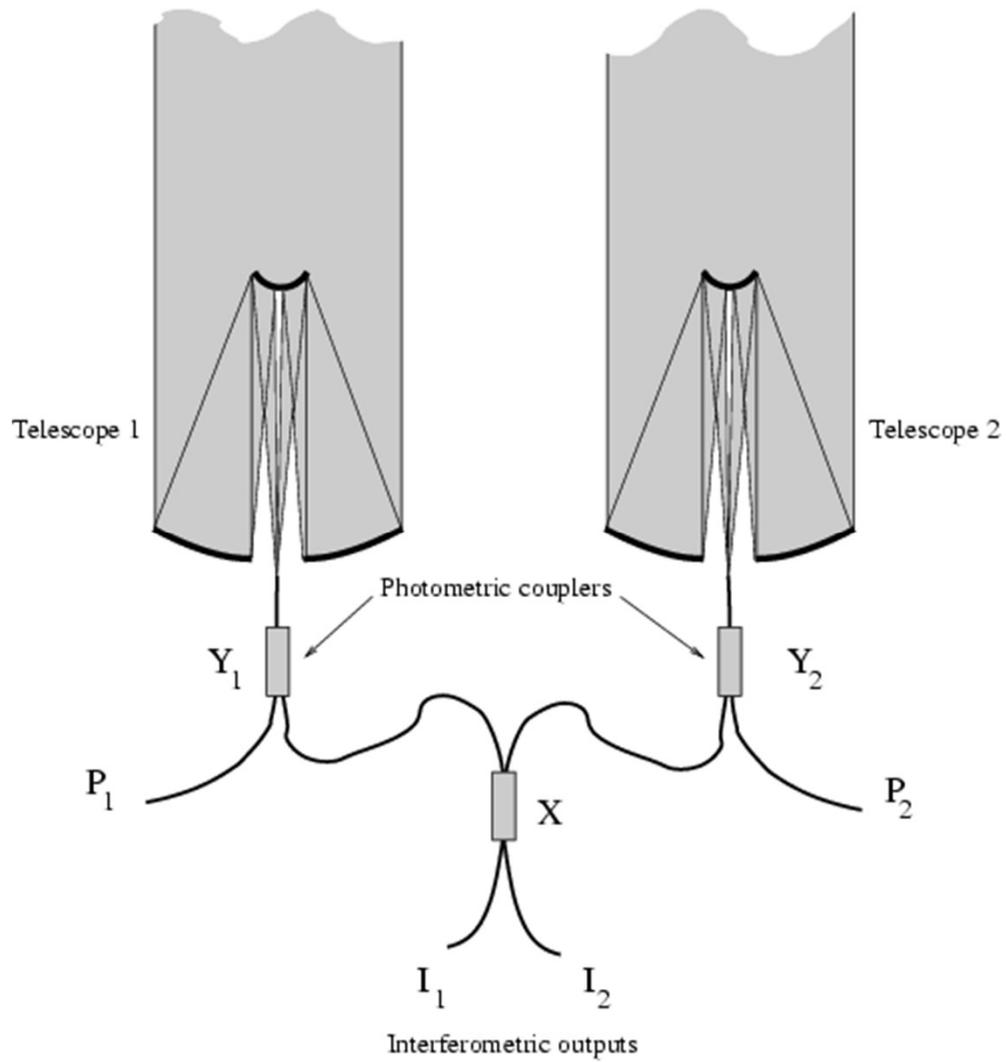
## monomode optics fibers

even with adaptive optics wavefronts have residual distortions

it is possible to make the wavefront quasi perfect in shape  
by sending the beams through monomode optics fibers  
that performs spatial filtering

the price is "less photons" but the ones you keep are  
the "efficiently interfering" photons





imaging..... ?

interferometric imaging requires to come back from a sampled  $u$ - $v$  plane to a brightness distribution in other words : from Fourier space to normal space

the currently used approach still is model-fitting (exceptions for binaries)  
individual phases would be of great help  
phase closure also is indirectly helping

the straight way (inverse Fourier from sampled spectrum) is difficult and unsafe in optical interferometry (sparse sampling, uncertainties on visibility, uncomplete phase information, "non-regular data (?)", ...)

this approach is somewhat claimed to be an "ill-posed inverse problem"

radio interferometrists have done much work in image recovery (theory and results) and have achieved great success with VLA

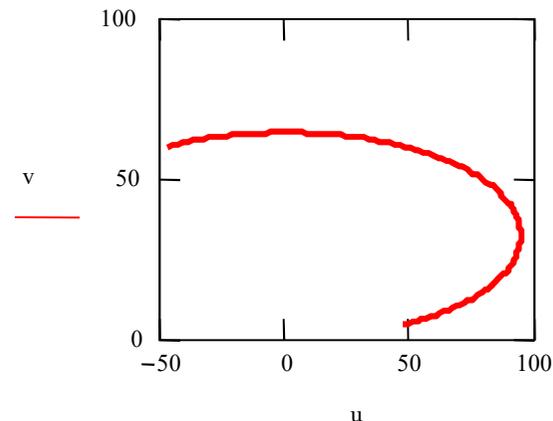
## supersynthesis u-v coverage

during observation the baseline, as seen by the star, is changing  
and so do the explored spatial frequencies (u,v)  
since they are determined by  
baseline projected over the sky coordinates

this effect, extending the range of explored spatial frequencies,  
is named "super synthesis"

To know how the u-v plane is sampled it is necessary to know  
the variation of the measured spatial frequencies

maps of this sampling along time  
can be calculated  
(currently nowadays  
by using software packages)



declin = 20

lat = 70

B = 100

X = -46.985

Y = 81.38

Z = 34.202

-6 < H < +6

d = 90° - lat = 20°

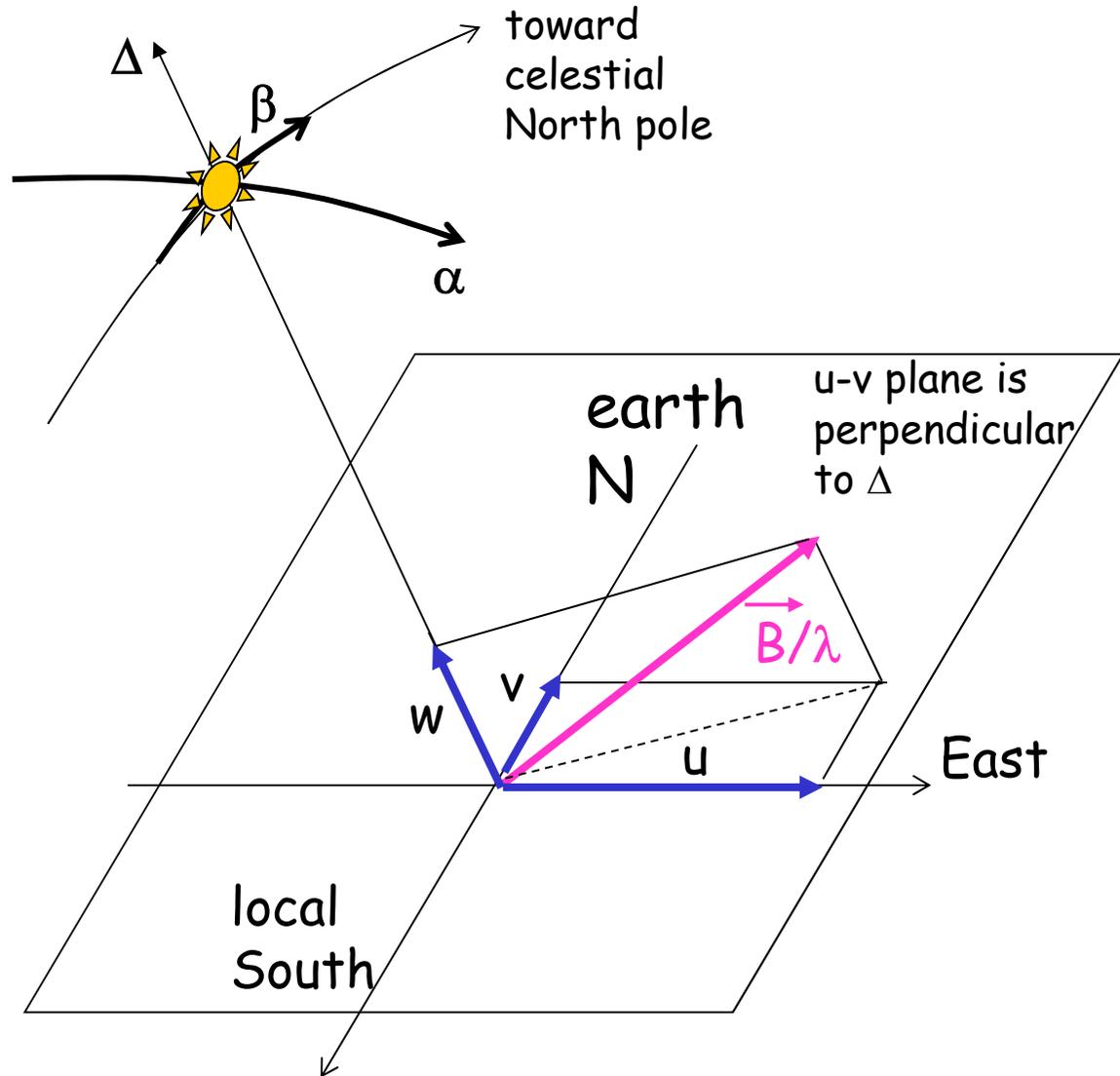
$\eta$  = -120°

u-v coverage overview\_1

the geometry of the baseline-star system

u and v are components of the projected baseline onto the u-v plane

w is only concerned by optical path in excess which is compensated within the instrument



**u-v coverage overview\_2**

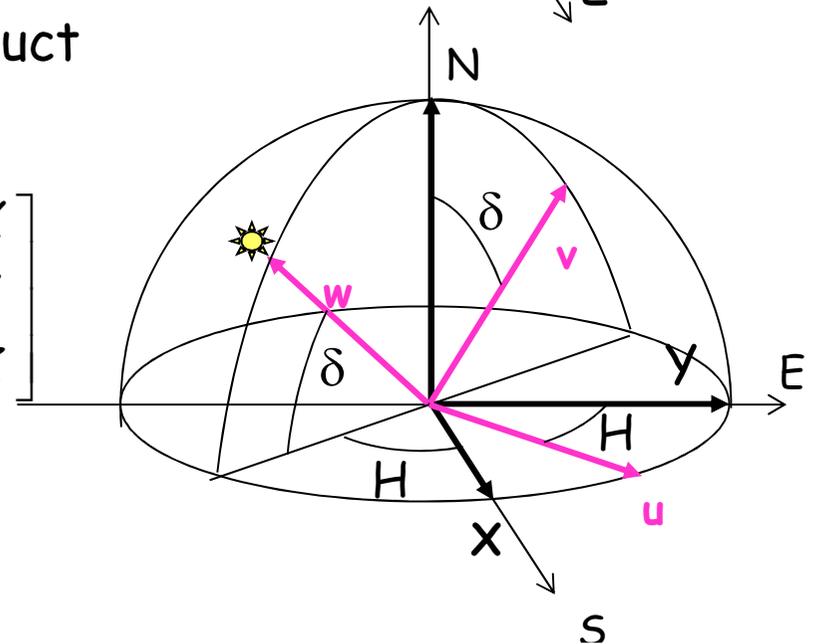
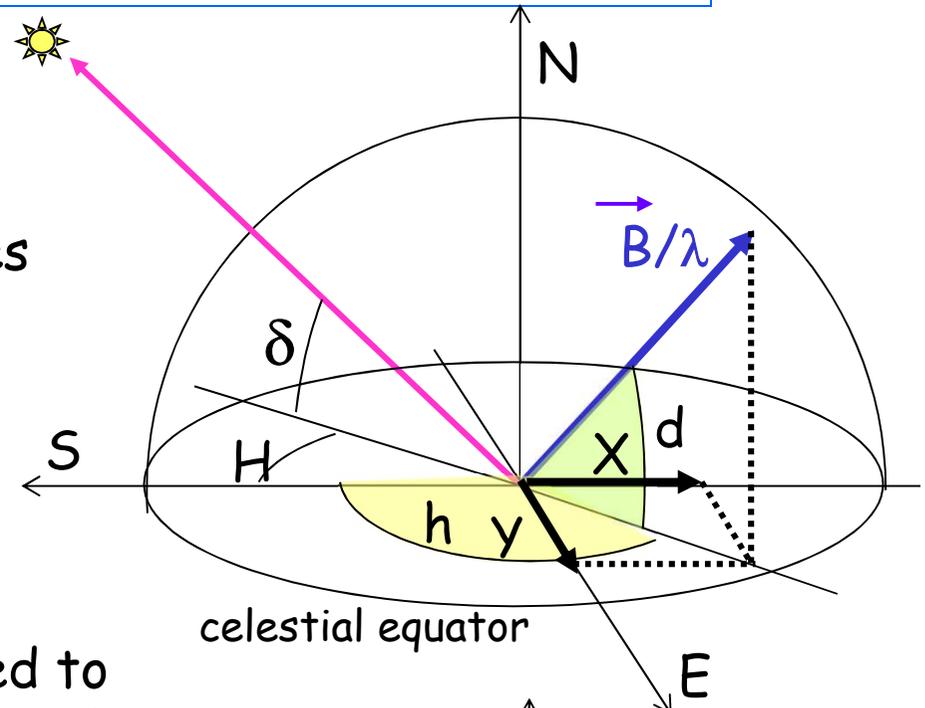
components (X,Y,Z) of the baseline are referred to equatorial coordinates

$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = \frac{B}{\lambda} \cdot \begin{bmatrix} \cos d \cdot \cos h \\ -\cos d \cdot \sin h \\ \sin d \end{bmatrix}$$

components (u,v,w) of the projected baseline are referred to equatorial coordinates, via a matrix product involving (X,Y,Z) and star coordinates

$$\begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} \sin H & \cos H & 0 \\ -\sin \delta \cdot \cos H & \sin \delta \cdot \sin H & \cos \delta \\ \cos \delta \cdot \cos H & -\cos \delta \cdot \sin H & \sin \delta \end{bmatrix} \cdot \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}$$

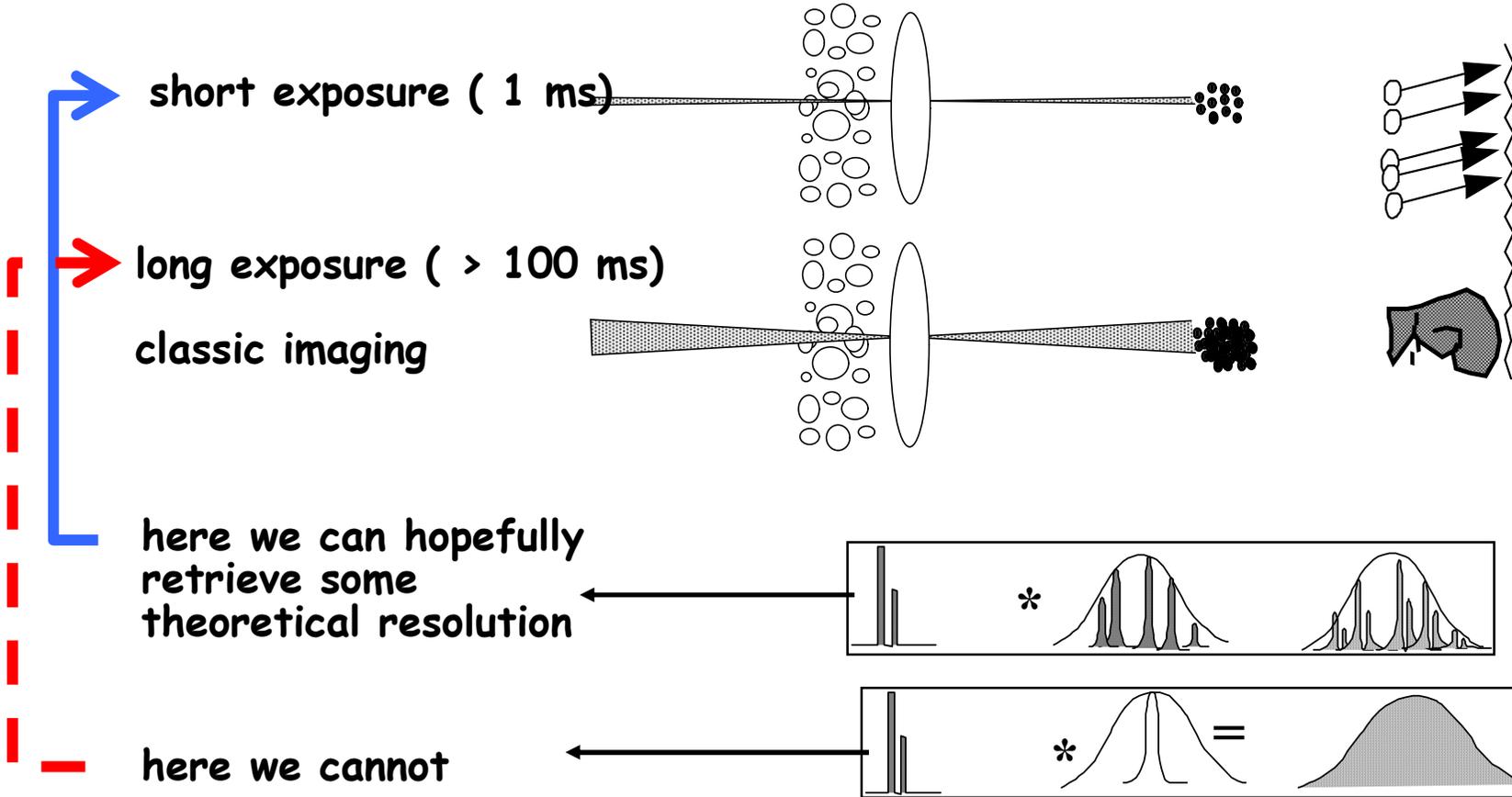
latitude of observatory is involved and is related to "d"



quick-look at  
some technical approaches  
for angular resolution

# speckle interferometry - 1

the problem : theoretical resolving power destroyed

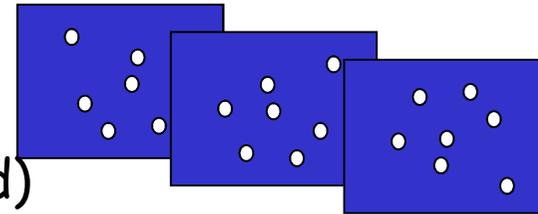


how can we fight ?

## how can we restore the theoretical resolution ?

the optimistic view (thus too much candid with interferometry) :  
perform a FT on the instantaneous image

too bad ! frames look like this →



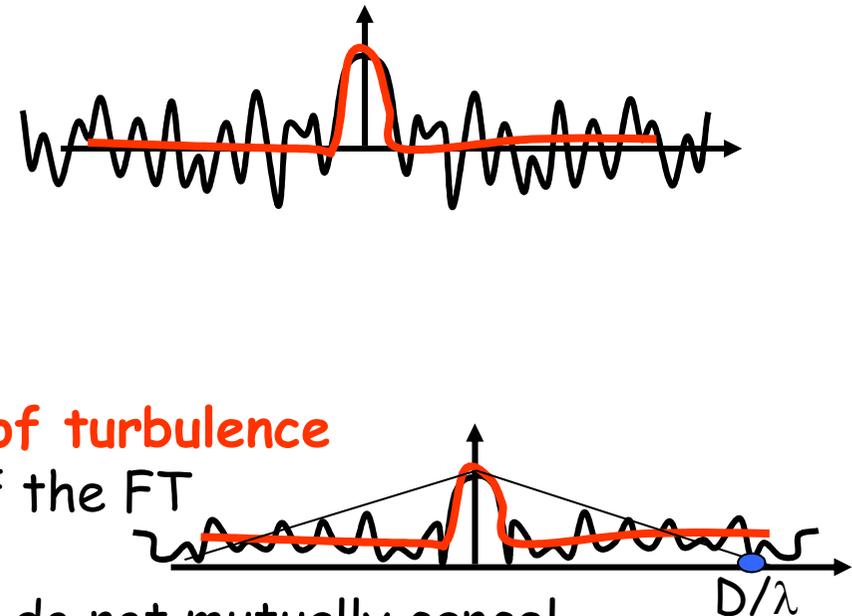
adding images ? (again exceedingly candid)  
everything is moving

We have a randomly unstable  
Transfer function beyond  
a (low) frequency set by the  
atmospheric turbulence  
high frequencies lost

so what ?

**adding what remains stable in spite of turbulence**

autocorrelation or squared modulus of the FT

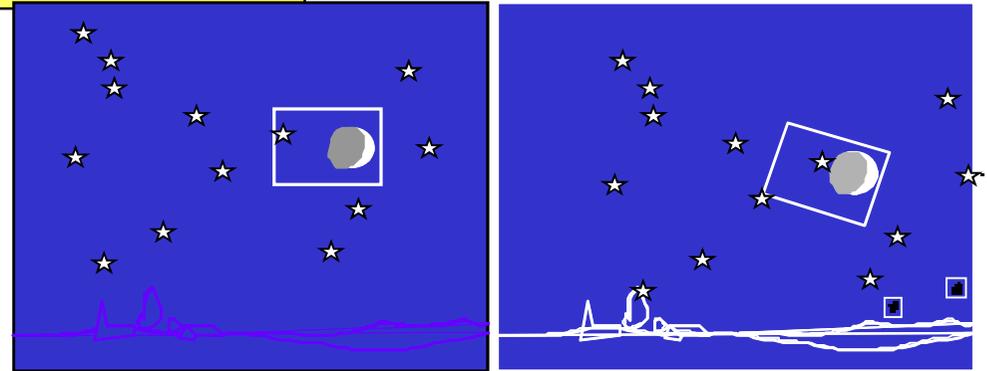


then , when summing, random features do not mutually cancel  
and some high frequency information is saved

# occultations of stars by the moon- 1

## the phenomenon:

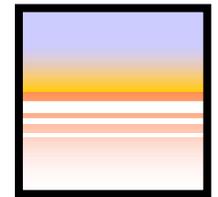
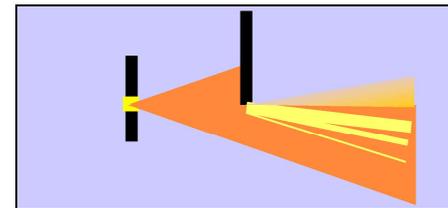
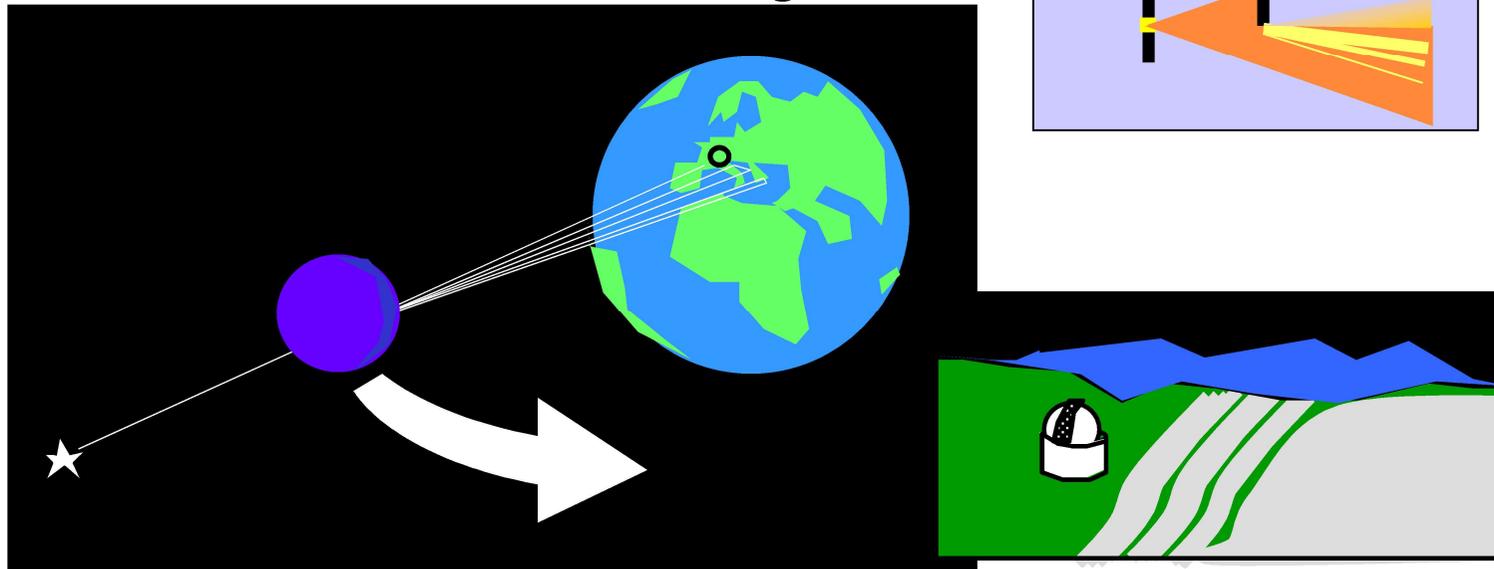
the moon drifts  
with respect to the big carousel,  
and she comes to hide stars



20 h

21 h

because of Fresnel diffraction  
the light of the star projects on Earth  
fringes from a screen rectilinear edge



## occultations of stars by the moon - - 2

observing the phenomenon

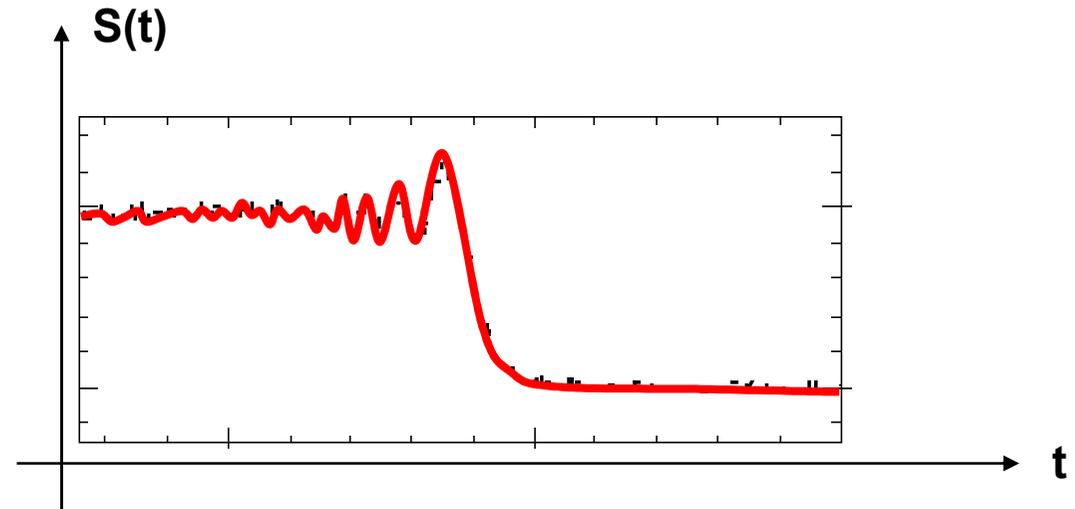
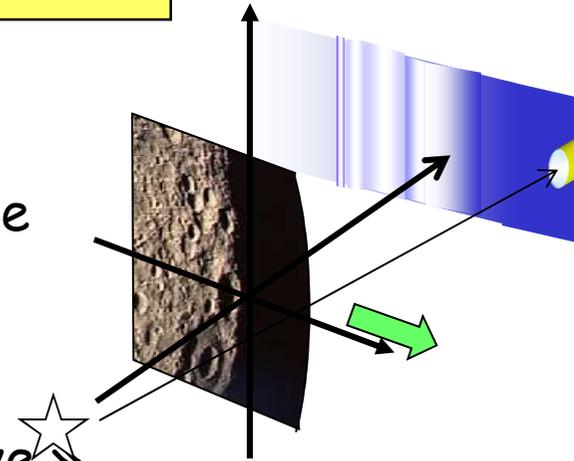
fringes are sliding in front of the telescope

speed : roughly 700 m/s

the observable is a (noisy) « light curve »

which is a photometric signal yielding the power collected during the passing of the fringes

(typical duration of the pass  
0.1 sec in visible domain)



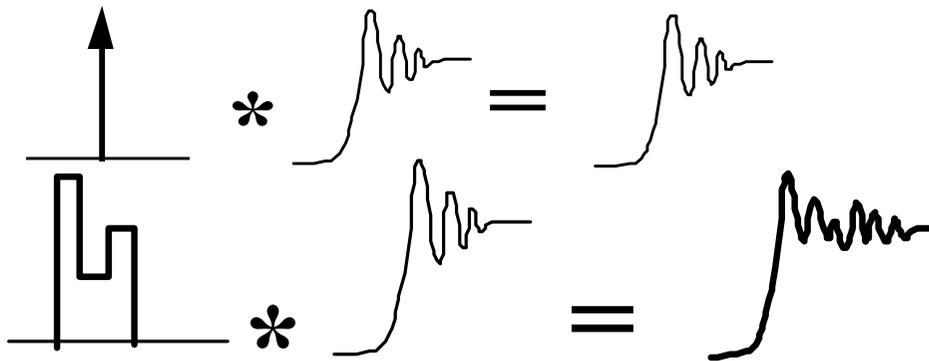
**occultations of stars by the moon- \_3**  
 a « big like this !! » interferometer

exploitation of the phenomenon

the profile of the fringes is given

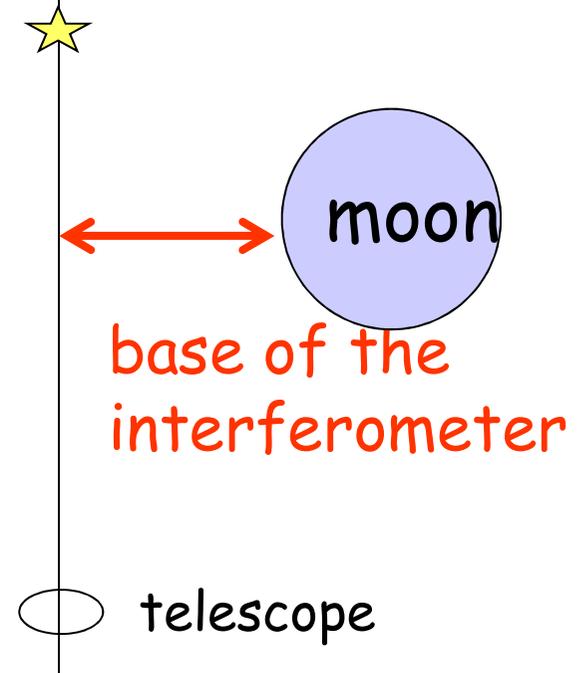
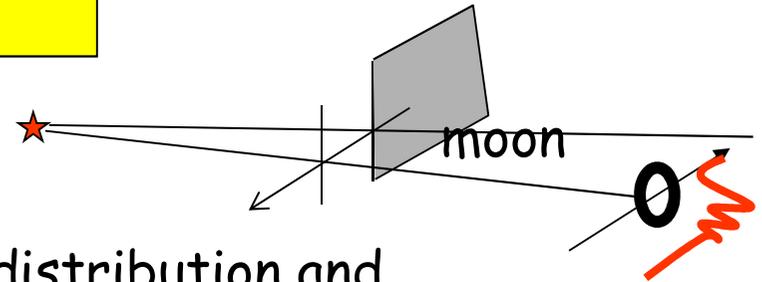
by the convolution of the source's angular distribution and

the instrument impulse response  $I_{\text{fringes}}(\alpha) = O(\alpha) * R(\alpha)$



the information on HRA is in the shape of the curve (contrast and envelope of fringes)

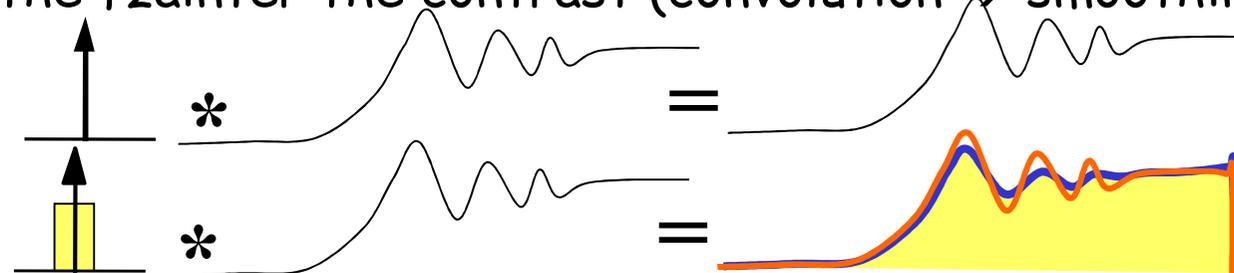
we may say that we have an interferometer the « Augustin Fresnel's interferometer »



## occultations of stars by the moon \_4

a « big like this !! » interferometer? and a « that small » instrument

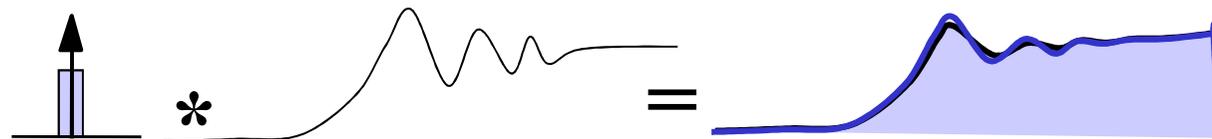
the profile of the fringes is given by  $I_{\text{fringes}}(\alpha) = O(\alpha) * R(\alpha)$   
 the bigger the star, the fainter the contrast (convolution  $\rightarrow$  smoothing)



the recorded profile contains the smoothing by the telescope

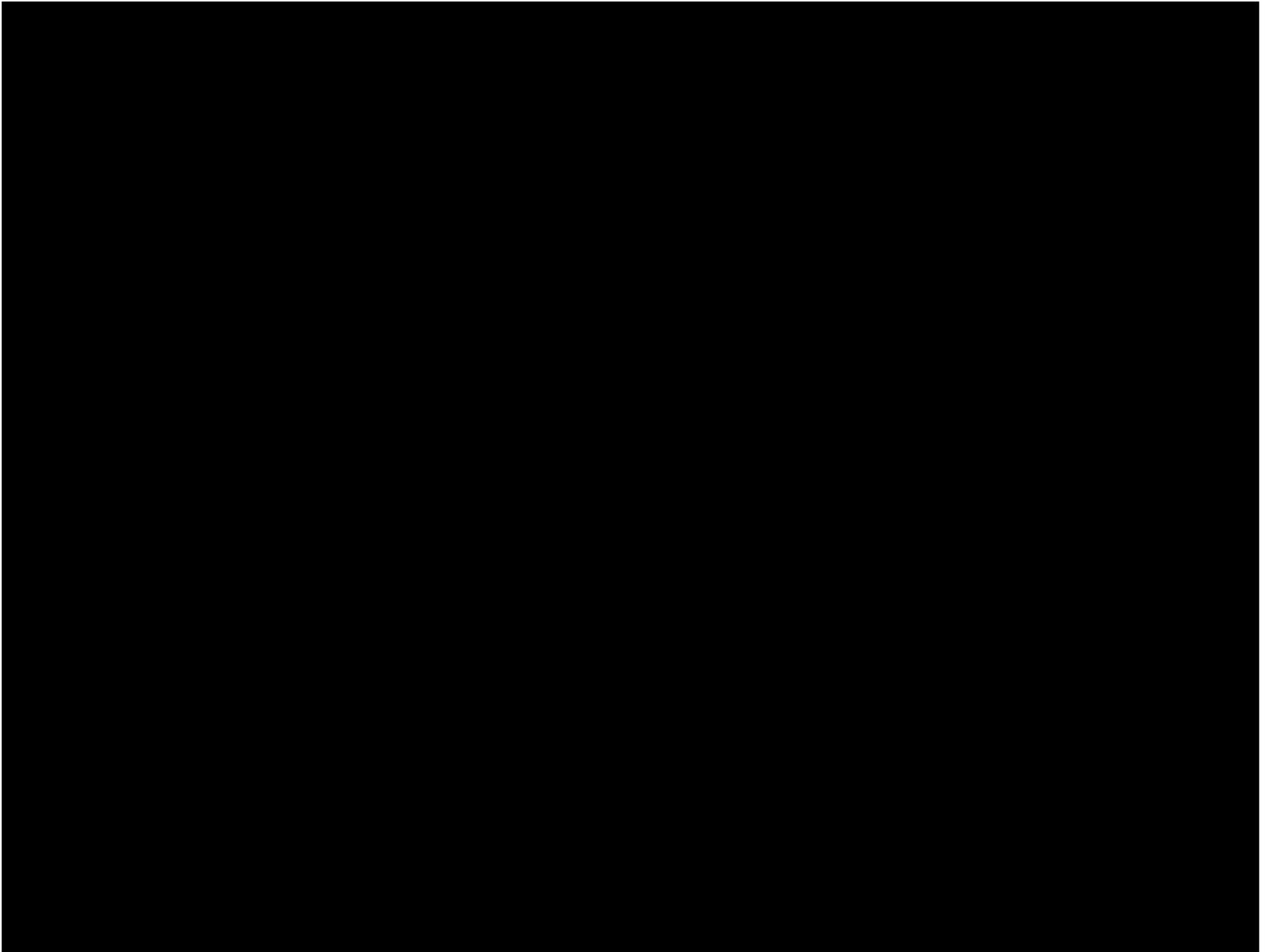
$$I_{\text{telescope}}(\alpha) = I_{\text{fringes}}(\alpha) * T(\alpha)$$

so : the smaller the telescope, the more detailed the record ?



possible, but also the higher the noise level  
 and the less reliable the exploitation of fringes,  
 so the less good the interferometer

il faut tout de même  
évoquer le spatial



# nulling interferometry and coronagraphy

## definitions and broad lines of the topic

what ?

nulling techniques belong to the more general domains

High Angular Resolution

Very High Contrast Imaging

a tentative definition for VHCI

set of **instrumental methods and devices** dedicated to  
the study (morphology)  
of **faint** emitting sources  
in the **close environment of a point-like source**

"Nulling Techniques" are those methods based on  
the **coherence** of light and **destructive interferences**

alternative approaches to the same goal exist  
and will only be evoked

## Very High Contrast Imaging \_ 1

the morphology paradigm to tackle  
*an unresolved source with closely surrounding matter  
which morphology is looked for  
and which emitted flux is largely fainter than the source flux*

galaxies

AGNs,...

stars

circumstellar features (mass loss)

binaries with faint companions

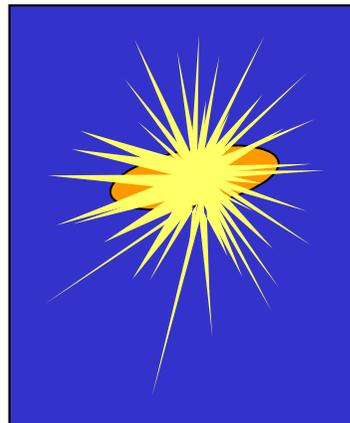
planeto

exoplanets

protoplanetary or post planetary disks

multiple asteroids

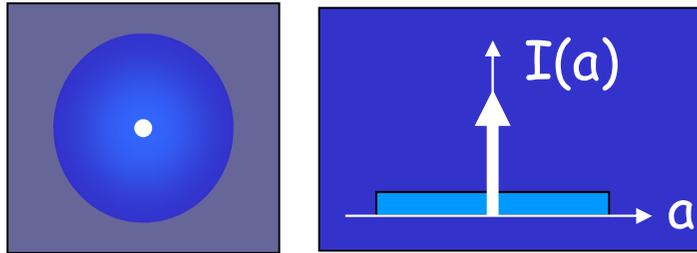
unfortunately



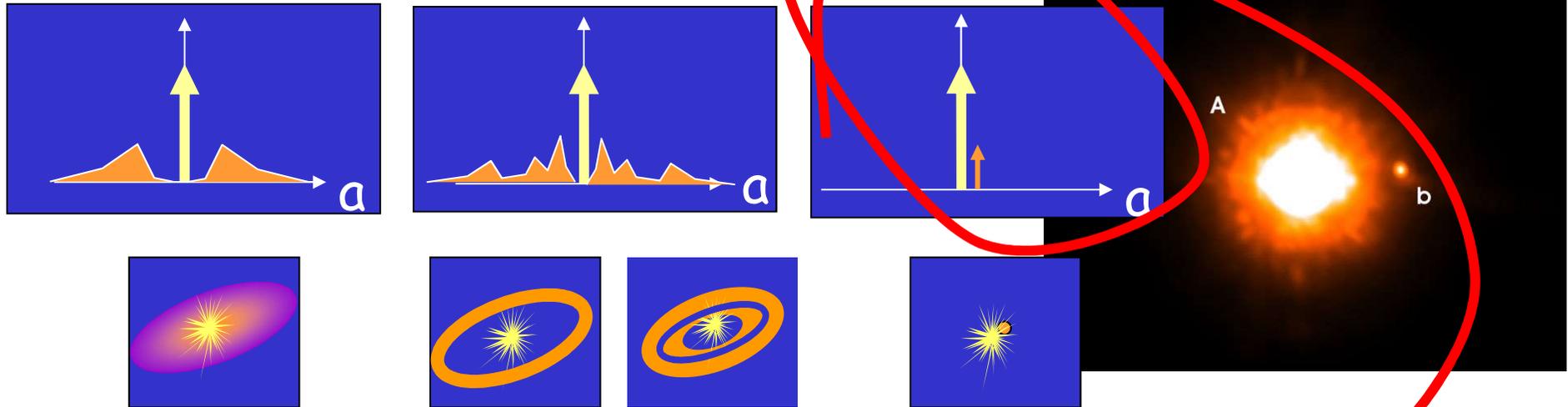
central source is blinding  
and prevents detection of  
surrounding sources

## Very High Contrast Imaging \_ 2 the problem : "see around"

typical target : central point-like source on-axis, and features around



examples of surrounding features

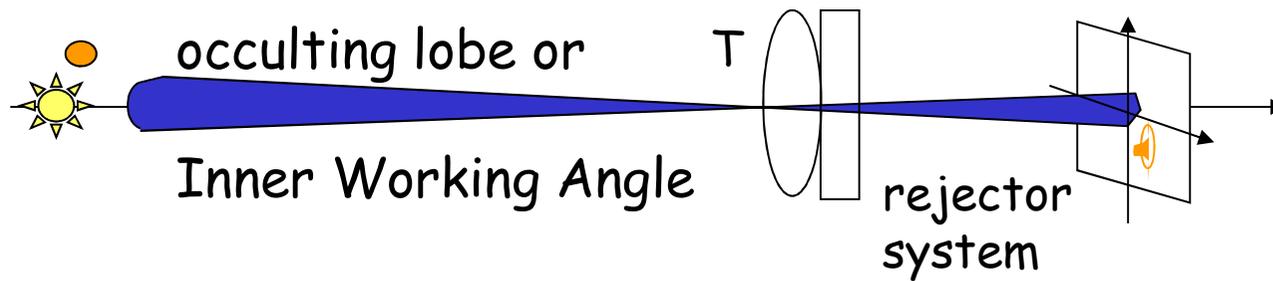


here we will focus on : star + faint companion  
and even more specifically : star + planet

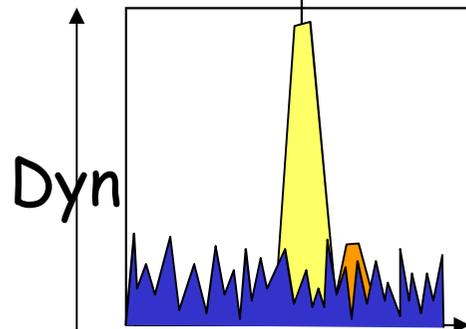
# VHCI \_ 3 a first need : rejection on-axis



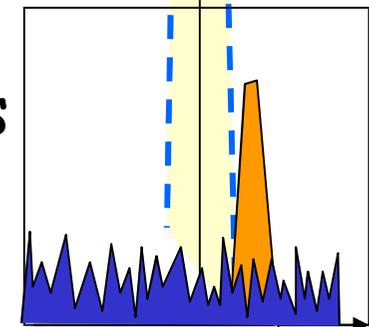
must manage to remove the starlight from the image,



camera photometric dynamics saturated by starlight



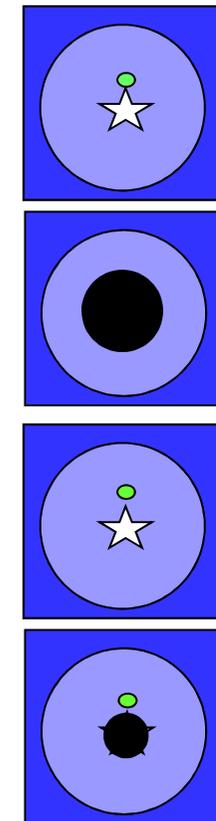
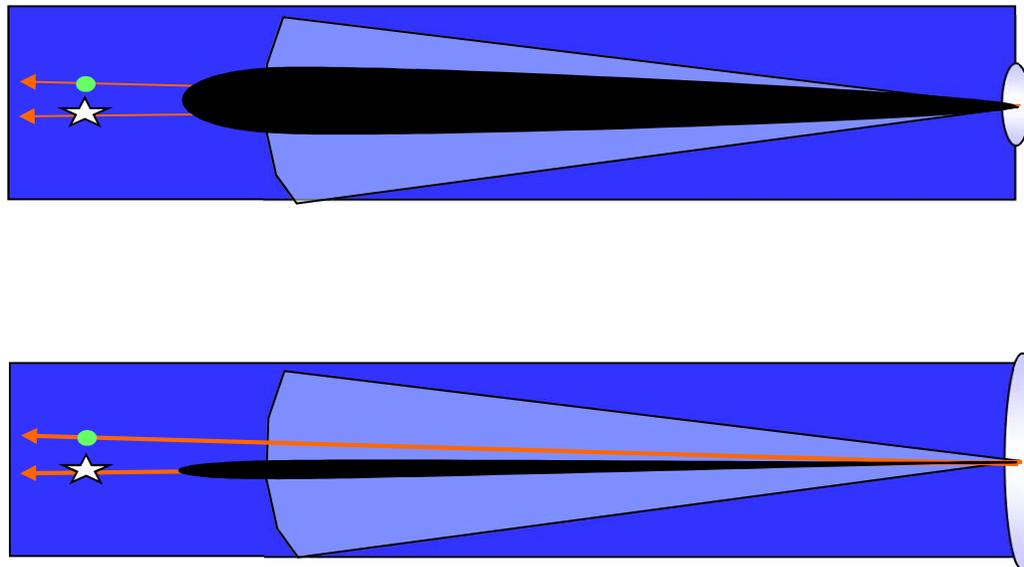
rejection of starlight => recovering photometric dynamics for faint features to overshoot noisy background



## VHCI\_4 a second need : angular resolution

such interesting features as **planets**  
or ejected matter (mass loss tracing)  
are **very close** to the central source :

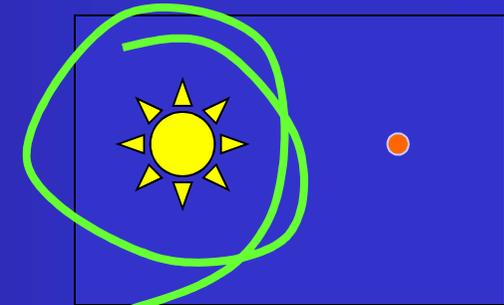
occluding lobe must be narrow enough to  
avoid removing light from planet



# non-direct / direct : what does that mean ??

## non-direct detection

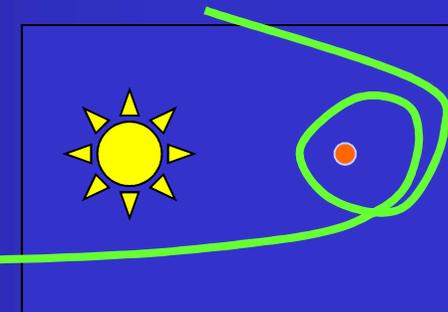
the planet is revealed  
by its effects on the light coming  
from the parent-star



and this light  
is the one to analyse

## direct detection

what we want now is  
the light from the planet itself !!



and especially  
**NOT AT ALL** the one from the star

## non-direct methods : a quick-look

assessing the presence of a non-visible companion  
we observe the parent star

### □ analysis of motion :

variable position : perturbed proper motion, **astrometry**  
variable radial velocity : spectral lines motion, **velocimetry**  
pulsar : perturbation of pulse periodicity, **timing**

### □ monitoring of brightness

occultations / transits

micro-effect of gravitational lensing

**photometry**

all that, rather out of the scope of the talk

## direct methods

no other light wanted than the one from the planet

here is the **BIG** problem

requiring to conceive, develop and operate  
specifically dedicated methods and instruments

among them

coronagraphy and nulling interferometry

strange terminology, we come back later to that

## observations : what to expect ? short overview

assume we have planetary photons !

why did we want them ?

why can we do with them ?

**flux** and **spectrum** (depending wavelength domain)

provide pieces of information pertaining

to (among others) such questions as

- temperature
- presence of an atmosphere
- **search for life**
- chemistry, physics and climate diagnostics
- albedo
- seasonal changes
- ....

## immediate constraints to get planetary photons

photometric dynamics ( very high contrast)

need to tackle very large flux ratio (star/planet)

angular resolution

need to separate star and planet, very close objects

photometric sensitivity

planet = very faint object, few photons

very large ?, very close ?, very faint ?

what does it mean ?

need numbers !!!

# photometric dynamics (contrast)

key parameter :

ratio  $R_{flux} = \text{flux star}/\text{flux planet}$

"hot" jupiters

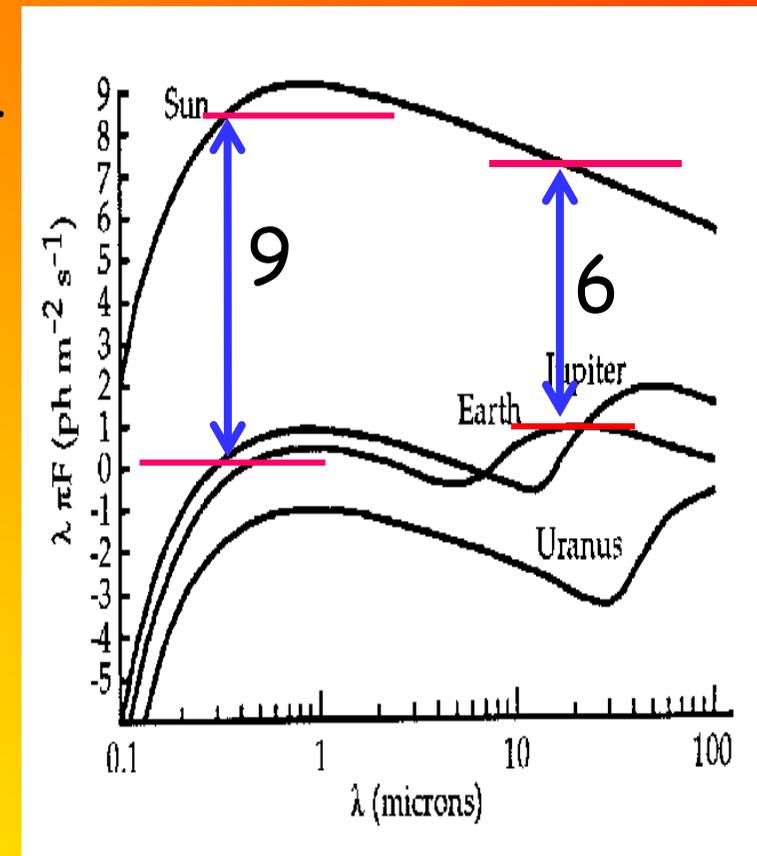
exoplanets of Pegasides type

$R_{flux} \ 10^4, 10^5$

exo-earths

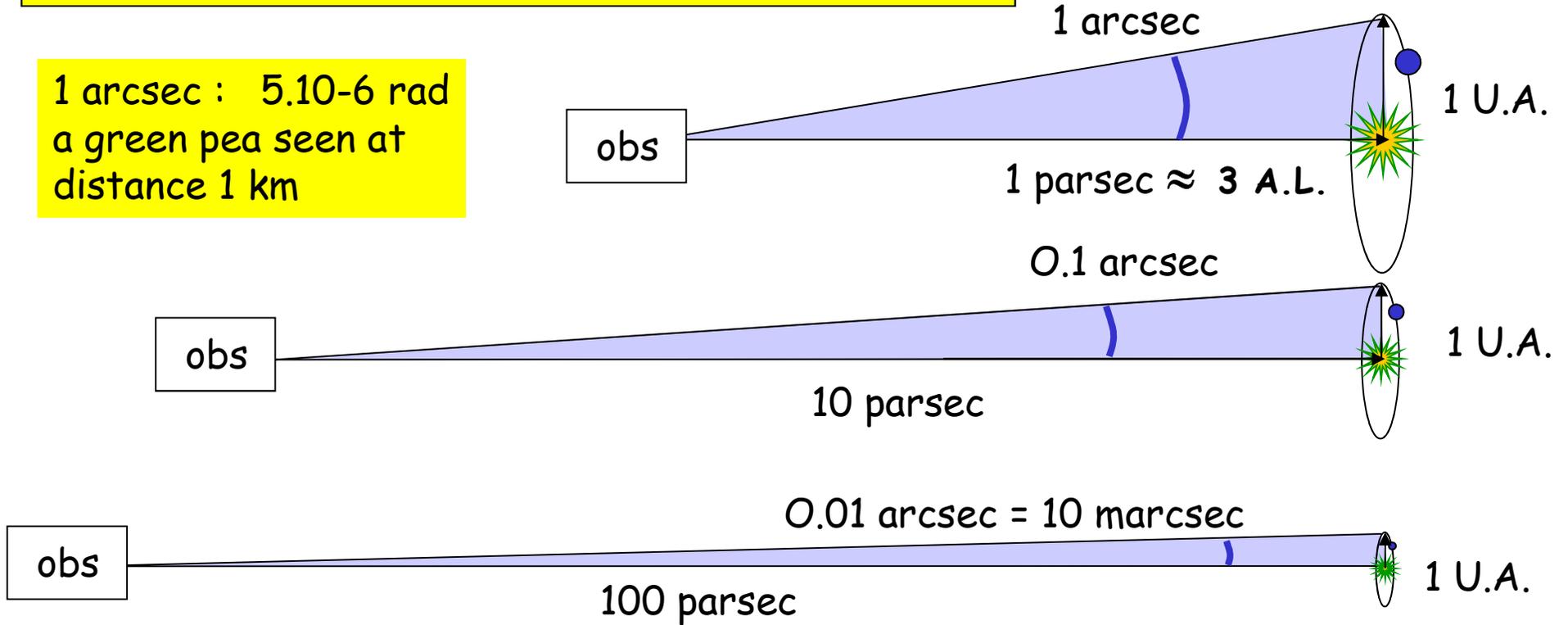
mid IR, : millions  $10^6, 10^7$

visible : billions  $10^9, 10^{10}$



**angular resolution : example earth-sun**

1 arcsec :  $5 \cdot 10^{-6}$  rad  
a green pea seen at  
distance 1 km



Rayleigh criterium : separation must exceed  $\approx \lambda / \text{DiamTel}$

$\lambda$ $\mu\text{m}$	0.6	2.2	11
requested diameter for 100 parsec	$\approx$ 10	$\approx$ 40	$\approx$ 200

## photometric sensitivity

example : Sun-earth at  $d = 10$  psc (about 30 AL)

collected power from planet ( $\lambda$ ) =  $10^{-n} \cdot S_{\text{tel}} \cdot \Delta\lambda \cdot \text{transm.} \cdot \text{Flux}_{\text{star}}(\lambda)$

visible  $n = 9$ , thermal IR  $n = 6$

**V band**  $\lambda_{\text{vis}} = 0.55 \mu\text{m}$     **N band**  $\lambda_{\text{ir}} = 10.2 \mu\text{m}$

telescope		Number photons/sec			
D (m)	S (m <sup>2</sup> )	Sun 10 psc		Earth	
		V	N	V	N
10	100	$10^{10}$	$1.5 \cdot 10^9$	10	1500
3.6	10	$10^9$	$1.5 \cdot 10^8$	1	150

short-cut :

$10^6$  flux ratio  $\rightarrow$  magnitude gap 15

$10^9$  flux ratio  $\rightarrow$  magnitude gap 22 to 23

warning  
atmosph  
radiation

## technical answers to science requirements for exo-earths \_1

very high contrast :

dedicated instruments : coronagraphs, nulling interferometry  
to be seen later on

key parameter :

rejection = ratio residual on-axis energy / collected energy

better performance :

go to space (no atmosphere : no background in mid IR, no turbulence ) !  
(though ground-based projects remain under study) :

photometric sensitivity : large collectors, high quality detectors, ...

spectral coverage : again go to space  
and achromatic rejection (large working bandwidth)

## technical answers to science requirements for exo-earths \_2

### angular resolution :

need : narrowest extinction lobe , smallest  $\lambda / D$

spectral domain dependancy

visible : largest single aperture, 10 m class OK

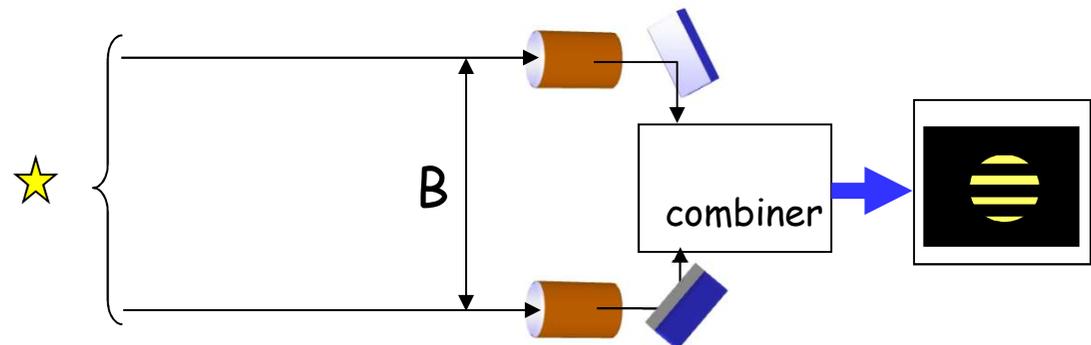
mid infrared : interferometers required

interferometer: 2 or N telescopes which outgoing beams are combined (superimposed on a same detector)

resolution is now  $\lambda / B$  (instead of  $\lambda / D$ )

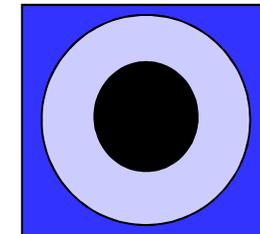
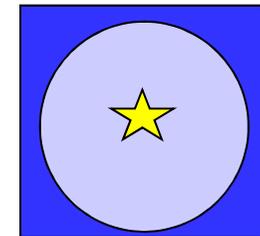
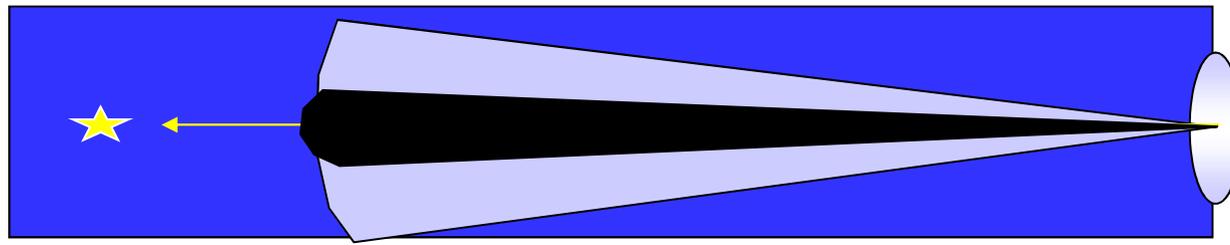
significant gain, even with small telescopes (2m, 4m class)

note : accomodation of several small telescopes in space launcher is currently feasible

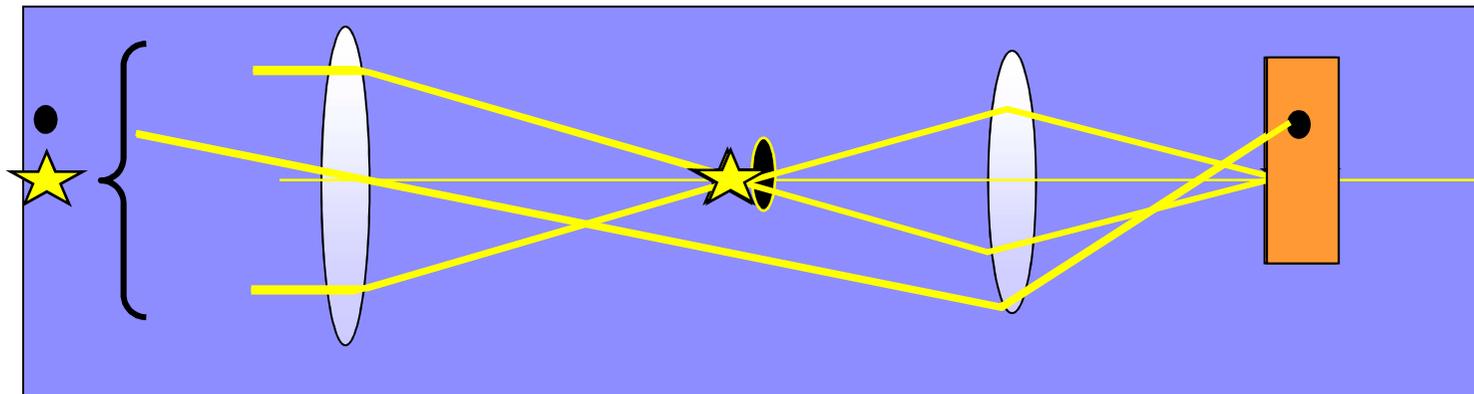


**material focal mask : stellar Lyot coronagraph \_1**

telescope transmission is corrupted by a focal mask  
so as to make an occulting lobe



example : Lyot-type coronagraph (originally for Sun, 1936)

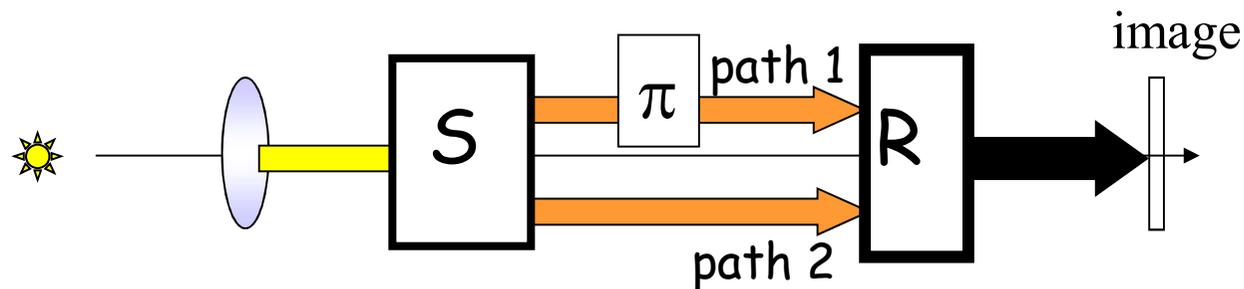


## nulling coronagraphy

incident wave is divided in two "sub-waves" (beamsplitter : BS)  
 extinction of star (on-axis) is obtained  
 by destructive interference between recombined sub-waves (BS again)  
 destructive interference obtained by inserting  $\pi$  -phase shift

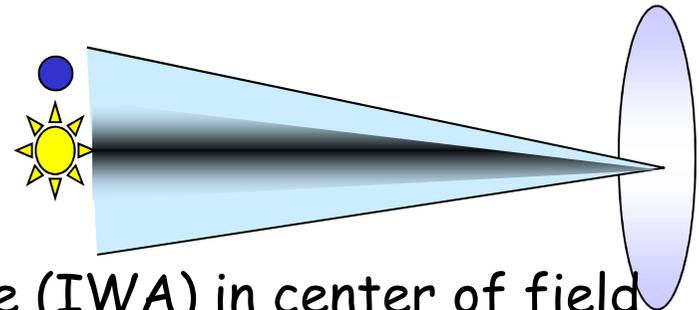
what about the planet ?

it escapes this "nulling process" because the incoming wavefront is tilted  
 and induce an extra phase shift (see later on)



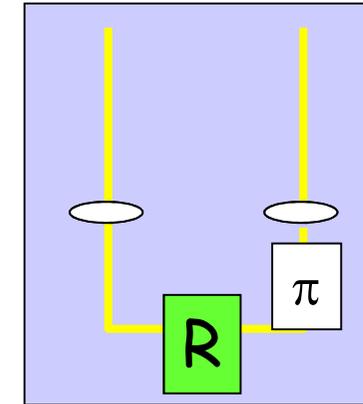
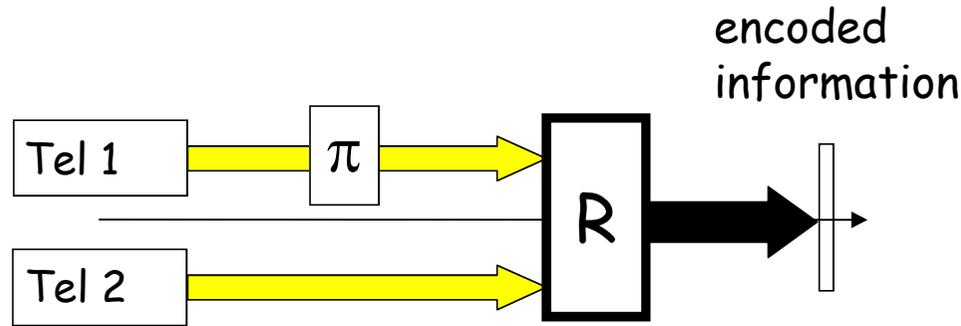
S : separation by amplitude "splitting"

R : recombination for interference



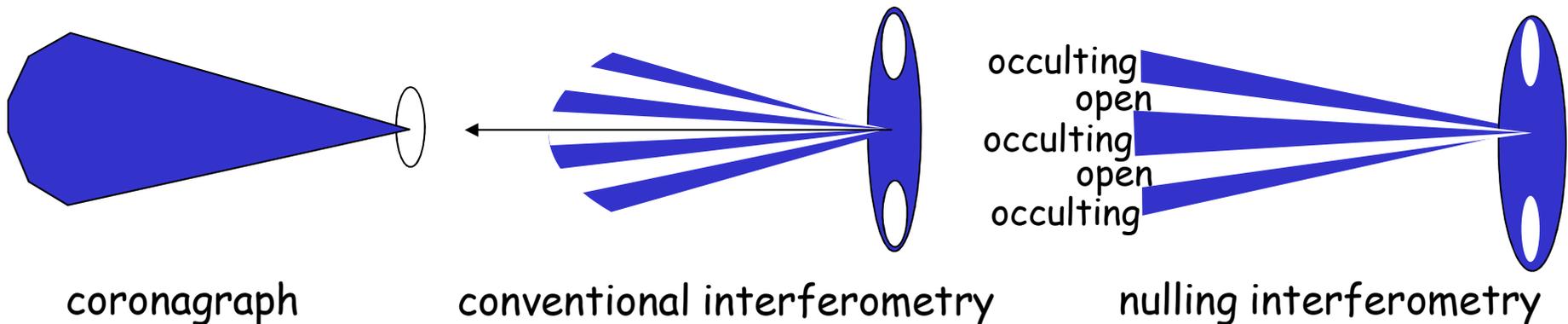
the "transmission map" set an occulting lobe (IWA) in center of field  
 we have a non-material mask, or a "coherence" mask

# nulling interferometer ( 2 telescopes, Bracewell concept)



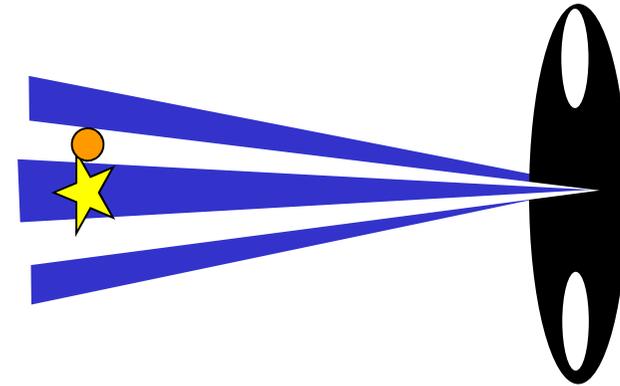
differences with interfero coronagraphs,

- the interferometer explores the sky with a grid (non connex occulting lobe, fringed lobe)
- resolution (spacing of the grid) now is  $\lambda / B$  instead of  $\lambda / D$



# nulling interfero ? a provocative short-cut

basically  
the interferometer simply built  
by destructive interferences  
an appropriate transmission map



this map is used like a sift,  
through which only planetary photons  
are (ideally) allowed to pass  
while  
stellar photons (ideally)  
are blocked

nulling interferometry is but  
photometry through a sift !



utterly null !

## additional constraints

### exo-zodiacal matter :

planet immersed in comparatively bright exo-zodiacal cloud  
appropriate modulation needed (discriminate contributions)

### free flying telescopes :

formation flight to be controlled  
relative positions : needed accuracy few millimeters (laser auxiliaries)

**BUT** at recombination, nanometer accuracy needed (not the job of flyers)

### achromaticity of $\pi$ phase shift :

highly accurate phase shift ( $< 10^{-3}$  rad) needed for  $10^{-6}$  rejection  
and this over the whole  $\Delta\lambda$   
to allow large working bandwidth (more photons from planet)

achromatic phase shifters are the heart of the instrument  
several technical constraints to be added (see later)

## Bracewell : sensing along one\_direction only

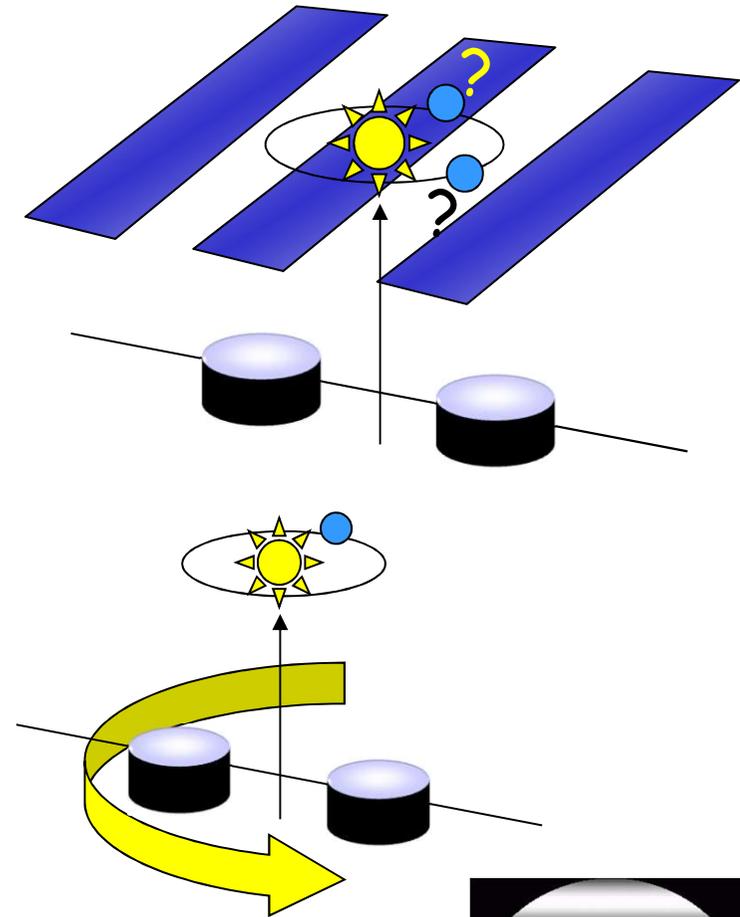
where is the planet ?

for exo-earths we may have  
an idea of the angular separation star-planet  
from the "habitable zone" constraint  
but orientation of the couple is unknown

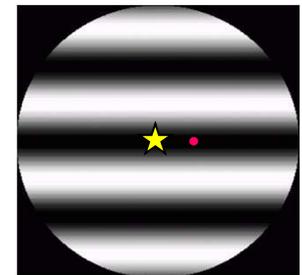
need to explore all orientations  
for example by making the interferometer  
rotate as a whole around pointing axis  
(Bracewell concept)

extra interest : modulation of planet signal  
( synchronous detection)

not really appropriate  
time and energy consuming, technically not easy  
and **problem with exo-zodiacal matter remains**



courtesy  
Olivier Absil



## dedicated instrumentation : an example ESA-Darwin

*possible instrumental options in response to science needs*

target : direct detection and spectroscopy of exo-earths

signatures of bio-activity (carbon chemistry)

very small angular separation (star-planet) , range < 0.01 arcsec

flux ratio : flux star/flux planet tremendously high ( $> 10^6$ )

interferometry

"nulling" techniques

thermal InfraRed  
large bandwidth (6-18  $\mu\text{m}$ )

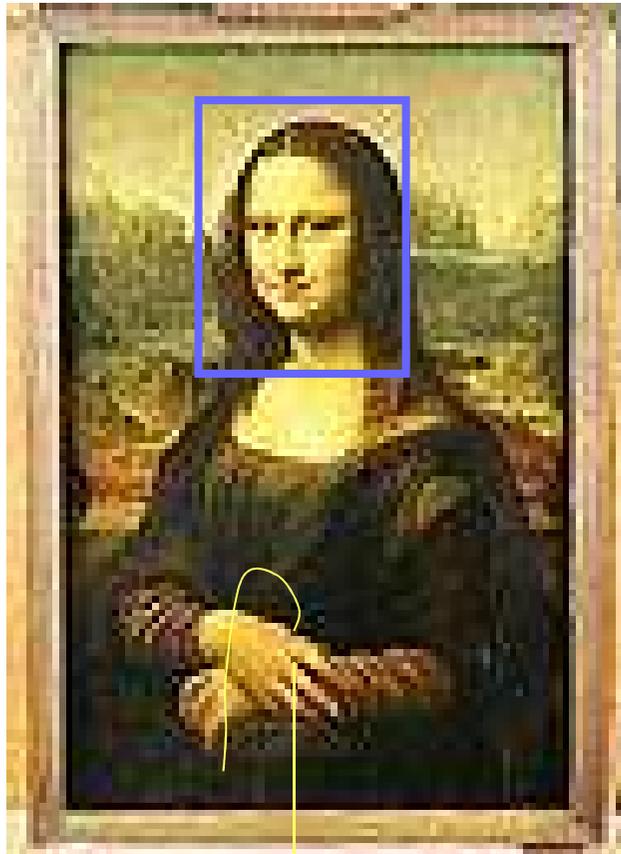
ESA choice : nulling interferometry in thermal InfraRed

to keep in mind :

what we measure in interferometry  
generally is pertaining to a MODEL

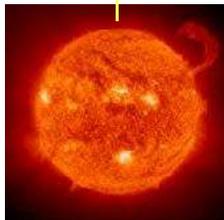
be careful not to be too confident  
to models

# the Joconde's syndrom - 1

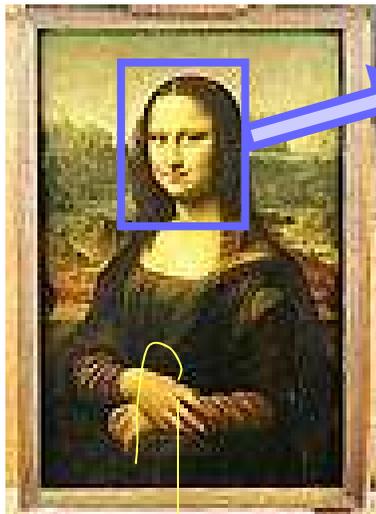


with La Joconde , it is a bit like for the sun, we know the face with many details

If we would observe with a degraded angular resolution we would find for example this



# the Joconde's syndrom - 2

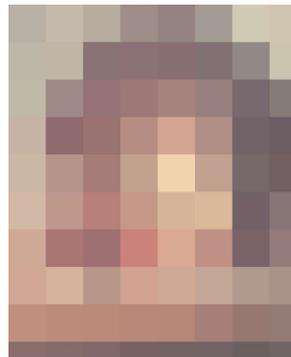


if we ave an « a priori model »  
(here la Joconde)  
and that we observe

things like this

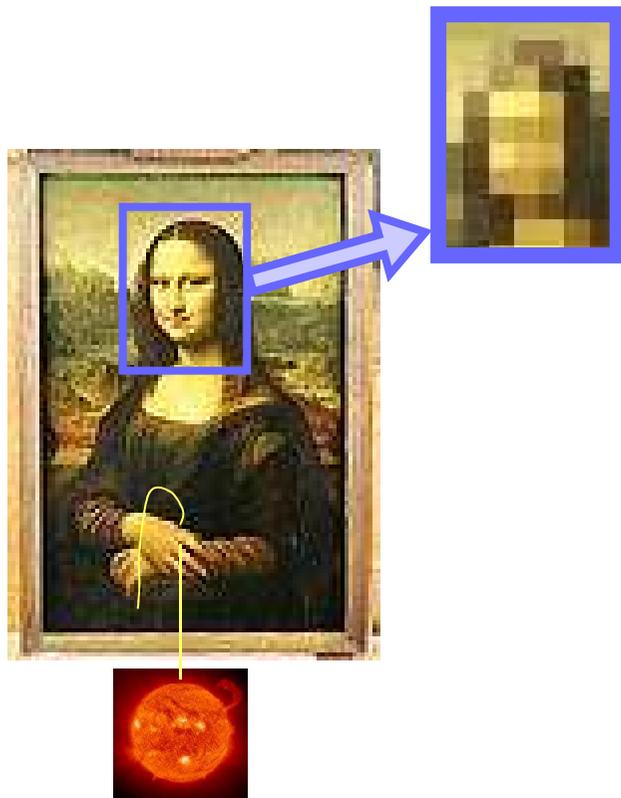
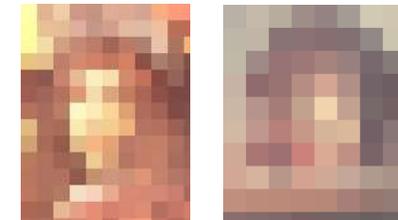
then we might think that the objects are

like this



# the Joconde's syndrom - 3

actually I have made  
the two representations  
shown here beside



by degrading the resolution of the images  
shown beside



the « a priori model » has sent us  
far from reality  
in particular for  
the second example



ok, finished now

you can wake up

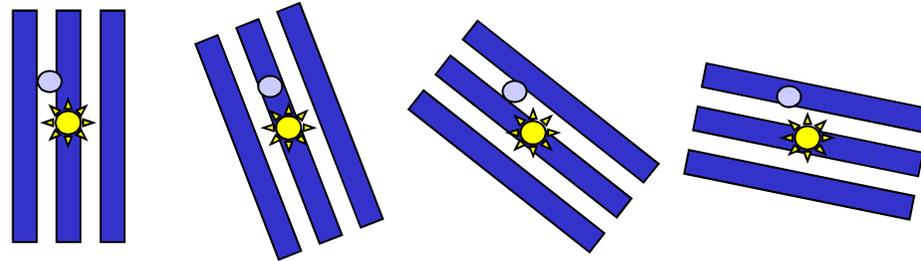
thank you  
for listening



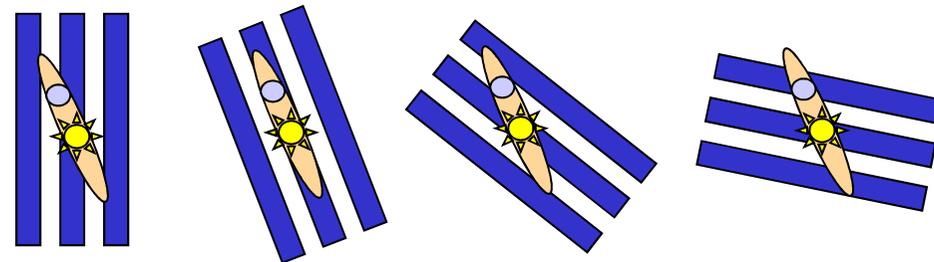
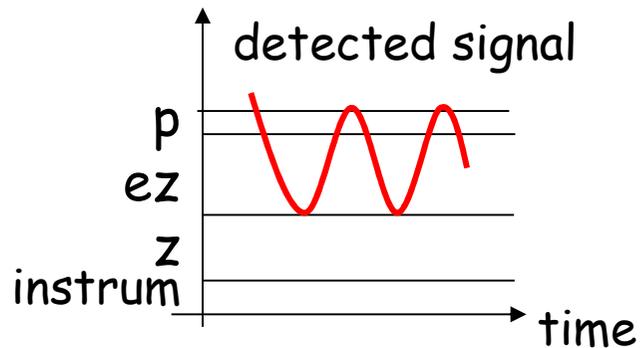
supplementary slides for fanatics

## Bracewell concept : contamination of exo-earth signal

modulation of planetary signal by global rotation



problem : exo-zodi also modulated  
heavy contamination



possible solutions

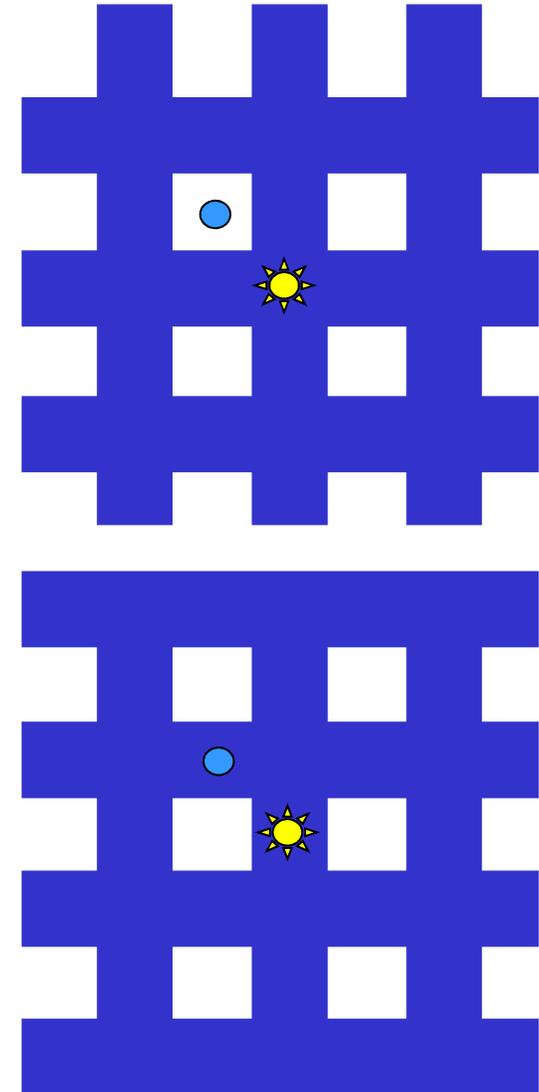
- more than 2 telescopes  
( non symmetrical configuration)
- internal modulation

## a schematic example of internal modulation (no rotation)

just "hand waving" approach

two Bracewell Nullers with perpendicular baselines  
and so  
two fringed maps working together

periodic  $\pi$  phase shift added in one nuller  
one grid remains untouched, the other is reversed  
so as to  
keep star in dark zone  
planet periodically seen and unseen



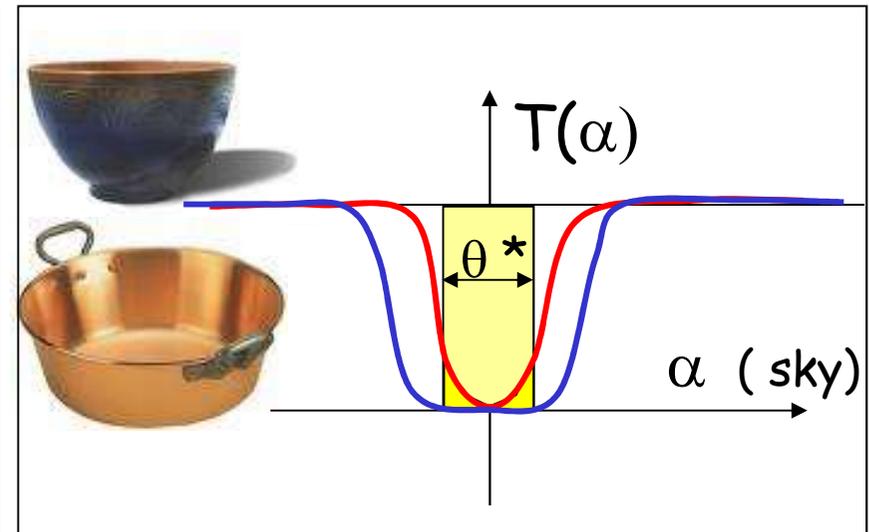
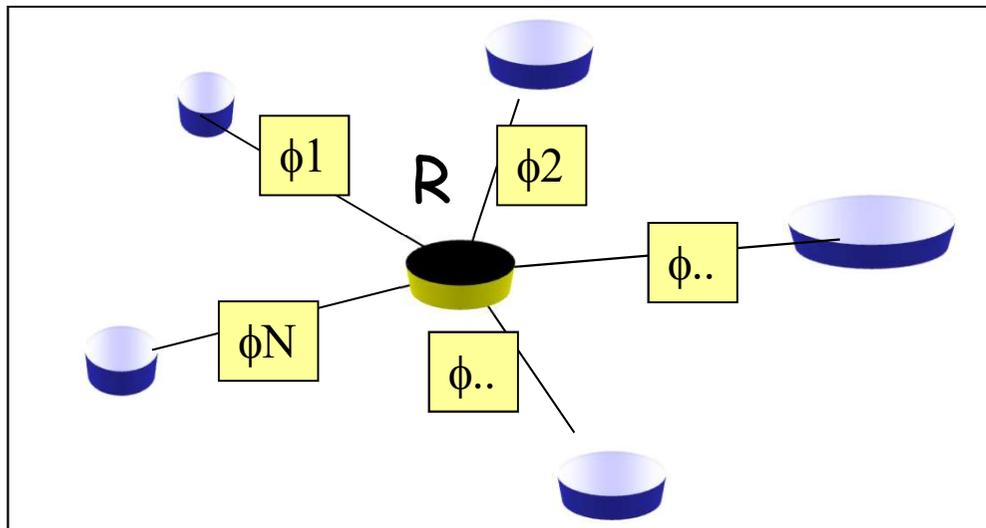
## more than 2 telescopes

## interest and difficulties

- stiff edges of transmission profile (star leakage)
- internal modulation (no rotation needed)
- non\_symmetrical configuration (exo-zodi)

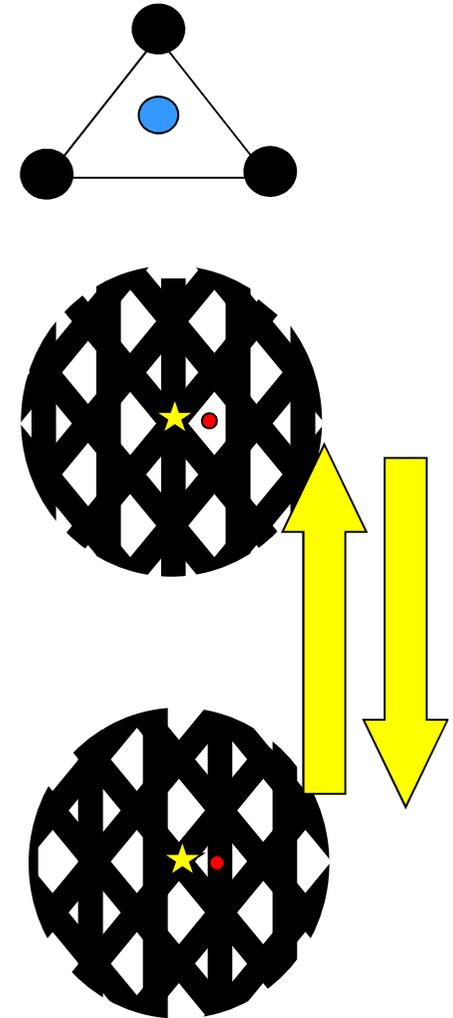
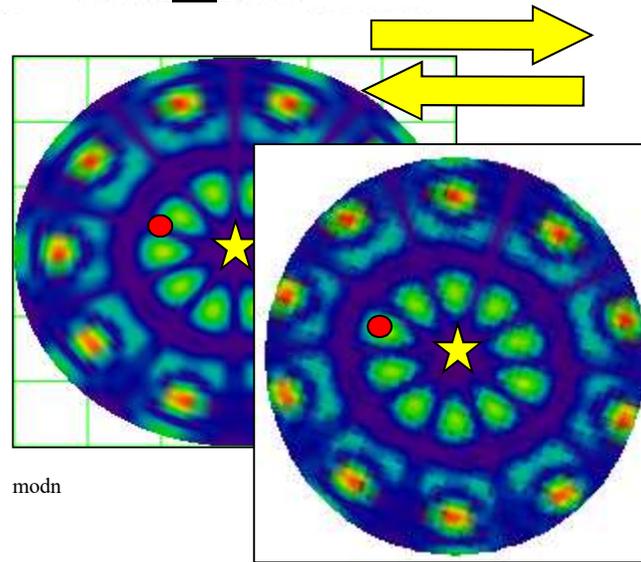
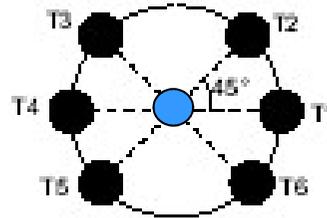
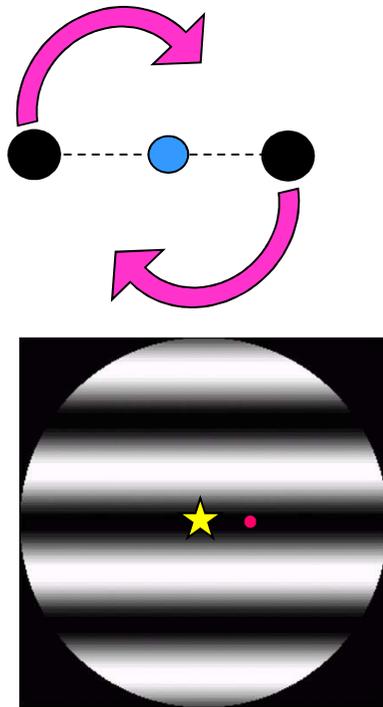
BUT

- several phase shifts on interferometer respective arms, **not simply  $\pi$ , but fractions of  $2\pi$  (technical challenge)**
- flight formation control (mm accuracy, baselines hundreds of meters)



# configurations, transmission maps, modulation

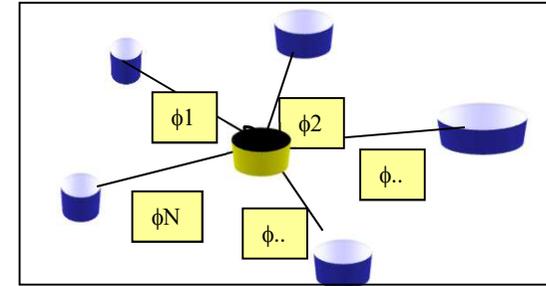
both map and modulation processes depend on the number of telescopes and on their relative position



## key system : the APS's

## Achromatic Phase Shifters

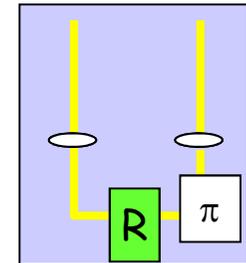
function : inserting the appropriate phase shift in each interferometer arm



example for a 2-telescope interferometer  
need :  $\pi$  nominal phase shift

science requirements

targeted null depth  $10^{-5}$  , stability level  $10^{-6}$  over....days

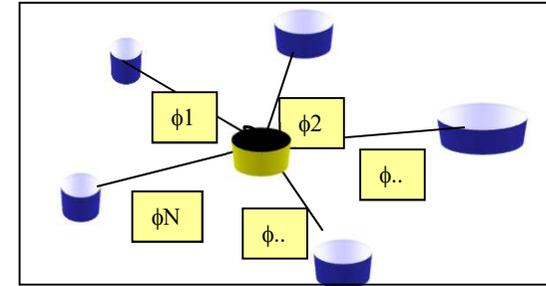


subsequent specifications :

- phase shift accuracy at 0.001 radian over large bandwidth
- intensity relative mismatch at 0.001
- optical paths balance at less than few nanometers
- Wavefront quality at recombination at few nanometers level  
only achievable bu using spatial filtering ( optical fibers)

## key system : the APS's Achromatic Phase Shifters

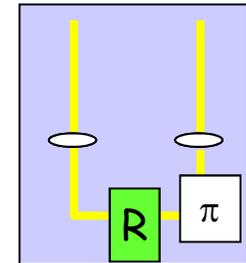
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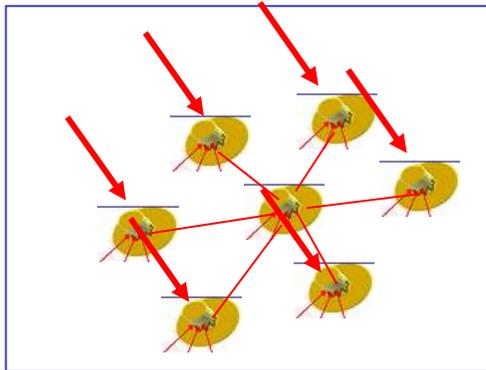
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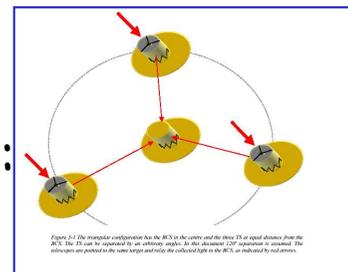
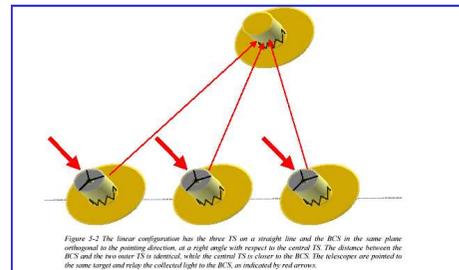


# ESA-Darwin : a sequence of configurations key-word MONEY !!

proposal July 2000

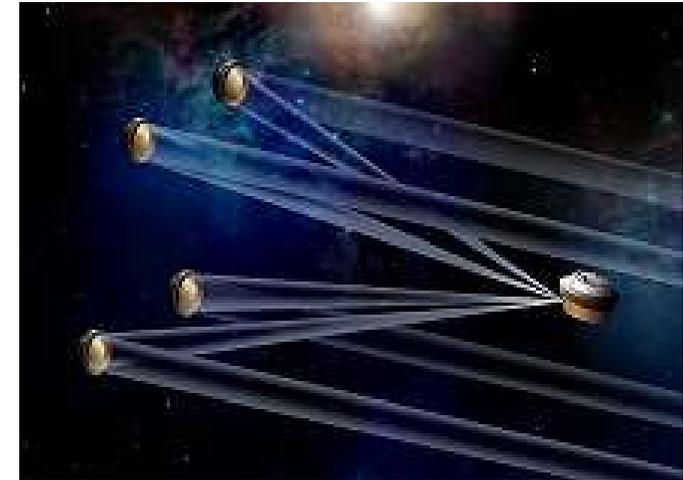


proposal Oct 2004

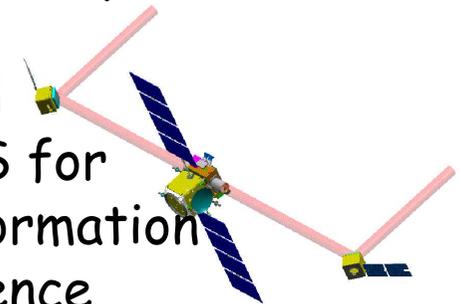


Darwin estimated cost (2007):  
over 650 Meuros

the most recent (2007)  
X\_Emma (Lady Darwin)  
proposal to  
ESA Cosmic Vision

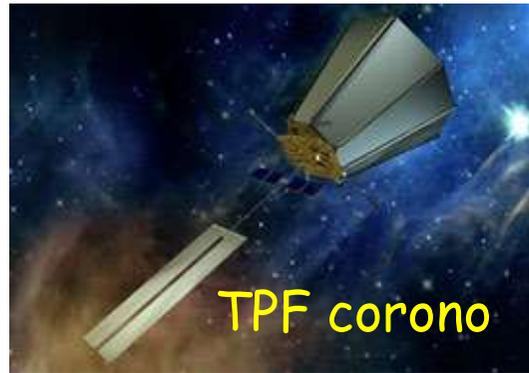
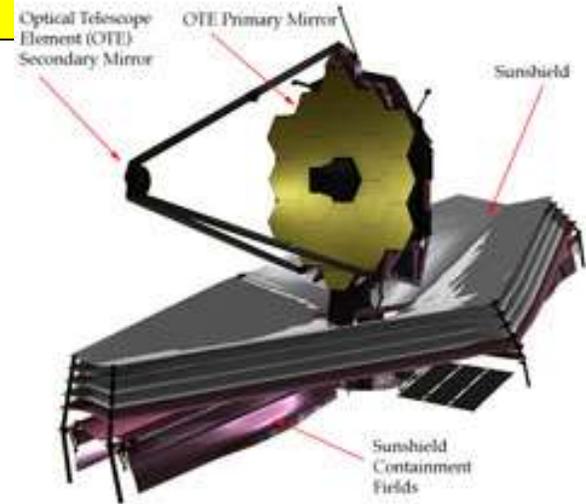


a discarded precursor :  
Pegase  
proposal  
to CNES for  
flight formation  
and Science



# other projects for coronagraphy and nulling interferometry in space

- NASA**
- James Webb Space Telescope
  - Terrestrial Planet Finder- Coronagraph
  - Terrestrial Planet Finder- Interferometer

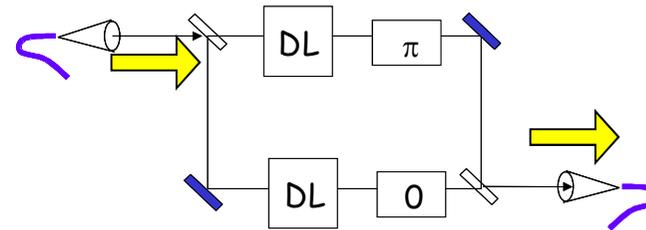
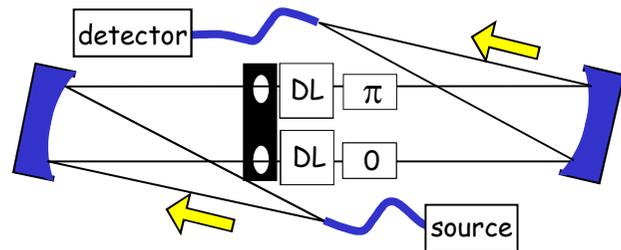


## Europ



## R&D : achromatic phase shifters

generic schemes : Young's Type or Mach-Zehnder test-benches

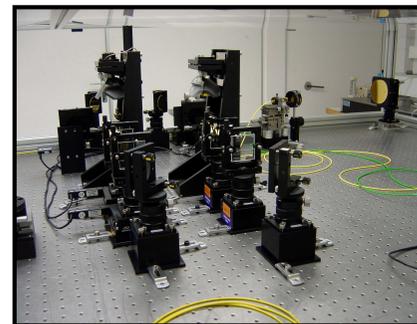


DL = delay lines

**monomode optic fibers** mandatory ( when existing at working  $\lambda$  )  
for spatial coherence of the source and clean outcoming wavefronts

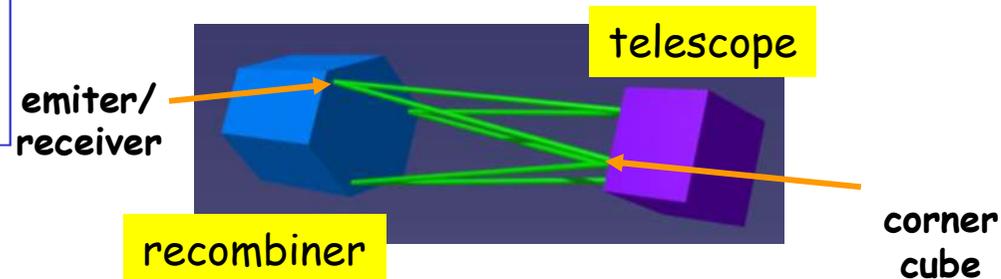
Thales :  $10^{-5}$ , 5% at  $1.55 \mu\text{m}$ ,  
stability  $> 1$  hour at  $\sigma = 10^{-7}$  (2006)

JPL :  $10^{-5}$ , 32% at  $10 \mu\text{m}$ ,  
stability 2 hours (2008)



## R&D : flight formation control

modulated laser link ( OCA )  
under way



specifications

longitudinal resolution  $\sim 1 \mu\text{m}$  (absolute) per link

$\sim 1 \text{ nm}$  (relative between interferometric arms)

global:  $\sim 1 \mu\text{m}$  lateral shift , angular error box  $\sim 10 \text{ mas}$

air-sustended vehicles (JPL)  
operational since 2007

